



SOUTH DAKOTA COMMISSION ON GAMING

120 Industrial Drive, Suite 1 • Spearfish, SD 57783
(605) 578-3074 • dor.sd.gov/gaming

Quarterly Business Meeting Information and Agenda

This agenda is subject to change without prior notice.

Date and Time: December 16, 2025, starting at 9 am Mountain Time Zone

Location: 102 Sherman St., Deadwood, SD 57732 - Commission Chambers

Webinar Information: We will be using a Zoom option for this meeting. When prompted, enter the Conference ID: 350 348 896 followed by the #. When prompted, state your name followed by the #. Dial-in participants will be muted when joining the meeting. *6 mute/unmute, and if you wish to comment, select *9 to raise your hand.

Zoom Webinar link: <https://state-sd.zoom.us/j/93512322868> **Meeting ID:** 935 1232 2868

Call in Number: 1-605-679-7263 **Conference ID:** 350 348 896 #

1. Call Meeting to Order @ 9 a.m.
2. Roll Call
3. Approval of Meeting Agenda
4. Approval of September 16, 2025, meeting minutes pp 1-5
5. Conflicts of Interest Disclosure
6. Administrative Hearing pp 6-12
7. Rules Hearing pp 13-44
8. Executive Secretary Comments
9. Deadwood Licensing Matter pp 45-72
10. Live Racing pp 73-77
11. Overview of the last 3 fiscal years of gaming taxes remitted pp 78
12. Public Comment
13. Setting of the 2026 Commission Meeting dates. pp 79
14. Executive Session pursuant to 1-25-2 and 42-7B-8.1
15. Adjournment

Individuals wanting to testify or speak before the Commission will need to sign the attendance sheet and provide their name and who they are representing.

Note: This meeting is being held in a physically accessible location. Individuals needing assistance should contact the South Dakota Commission on Gaming at 605-578-3074 in advance of the meeting to make any necessary arrangements.



SOUTH DAKOTA COMMISSION ON GAMING

120 Industrial Drive, Suite 1 • Spearfish, SD 57783
(605) 578-3074 • dor.sd.gov/gaming

UNAPPROVED MINUTES

South Dakota Commission on Gaming Administrative Hearings and Quarterly Business Meeting Deadwood City Hall, Deadwood, South Dakota

MINUTES

September 16, 2025

At 9:00 a.m. the meeting was called to order. Chairman Harry Christianson, Vice Chairman Spencer Hawley, Commissioner Mark Millage, and Commissioner Daryl Christiansen were present. Commissioner Bob Goetz was unable to attend the meeting. Staff members present for the meeting were Doug Abraham, Commission Attorney; Mark Heltzel, Executive Secretary; and Brandon Snyder, Director of Enforcement.

The meeting was called to order by Chairman Christianson at 9:00 a.m. and a quorum was present.

On a roll call all Commissioners were present.

Vice Chairman Hawley	Aye
Commissioner Millage	Aye
Commissioner Christensen	Aye
Chairman Christianson	Aye

Conflicts of Interest Disclosure

On a roll call no conflicts of interest were disclosed.

Vice Chairman Hawley	Nay
Commissioner Millage	Nay
Commissioner Christensen	Nay
Chairman Christianson	Nay

Adoption of Quarterly Business Meeting Agenda

The Executive Secretary, Mark Heltzel stated that there was one change to the meeting packet on page 19 paragraph two to change the name from Julie Lisa Wice to Julie Martinson.

Vice Chairman Hawley made a motion to approve the meeting agenda and the change to the meeting packet. Commissioner Millage seconded the motion which carried unanimously.

Administrative Hearings

Chairman Christianson served as the hearing officer.

- **In the matter of seized slot machines:**

Case 25-05-036-Lisa Wice

One Konami African Diamond themed slot machine with serial #26007

One Konami Viking Legend themed slot machine with serial #28595

One Konami Rawhide themed slot machine with serial #28390

One Konami Chip City themed slot machine with serial #28418

One Aristocrat Buffalo themed slot machine with serial #MV025235

The purpose of the hearing is to determine if the slot machines described above which were seized by the South Dakota Commission on Gaming, is contraband and may be destroyed pursuant to SDCL 42-7B-39. Lisa Wice was served notice of the hearing by certified mail and was present for the hearing. Staff recommended that pursuant to 42-7B-39.2 which provides that any slot machine seized pursuant to the provisions of 42-7B-39 may be destroyed.

Vice Chairman Hawley made a motion to destroy the slot machines. Commissioner Millage seconded the motion.

On a roll call vote motion carried.

Vice Chairman Hawley	Aye
Commissioner Millage	Aye
Commissioner Christensen	Aye
Chairman Christianson	Aye

Case 25-06-040-James Murphy

One Japanese style Kaba themed slot machine with serial #015593

The purpose of the hearing is to determine if the Japanese style Kaba themed slot machine which was seized by the South Dakota Commission on Gaming, is contraband and may be destroyed pursuant to SDCL 42-7B-39. James Murphy was served notice of the hearing by certified mail but was not present for the hearing. Staff recommended that pursuant to 42-7B-39.2 which provides that any slot machine seized pursuant to the provisions of 42-7B-39 may be destroyed after notice and without hearing of the person from whom the slot machine was seized fails to appear at the time and place scheduled in the hearing notice.

Commissioner Christiansen made a motion to destroy the slot machine. Commissioner Millage seconded the motion.

On a roll call vote motion carried.

Vice Chairman Hawley	Aye
Commissioner Millage	Aye
Commissioner Christensen	Aye
Chairman Christianson	Aye

Case 25-07-054-Julie Martinson

One Japanese style Welcome to Fabulous Las Vegas Nevada themed slot machine with serial #030768107

The purpose of the hearing is to determine if the Japanese style Fabulous Las Vegas Nevada themed slot machine which was seized by the South Dakota Commission on Gaming, is contraband and may be destroyed pursuant to SDCL 42-7B-39. Julie Martinson was served notice of the hearing by certified mail but was not present for the hearing. Staff recommended that pursuant to 42-7B-39.2 which provides that any slot machine seized pursuant to the provisions of 42-7B-39 may be destroyed after notice and without hearing of the person from whom the slot machine was seized fails to appear at the time and place scheduled in the hearing notice.

Commissioner Millage made a motion to destroy the slot machine. Vice Chairman Hawley seconded the motion.

On a roll call vote motion carried.

Vice Chairman Hawley	Aye
Commissioner Millage	Aye
Commissioner Christensen	Aye
Chairman Christianson	Aye

- **Petition for Declaratory Ruling on ARSD 20:18:12.01:18 and its implementation**

The purpose of this hearing is for the Commission to receive additional evidence regarding a petition for a declaratory ruling regarding ARSD 20:18:12.01:18 and the definition of an electronic device for communication. Jeffrey Vetter addressed the Commission on the language of the rule. This matter will be taken under advisement in Executive Session.

The hearing portion of the meeting was concluded at 9:55 a.m.

General Meeting

Chairman Christianson called the general meeting to order.

June 17, 2025, Quarterly Meeting

Commissioner Christiansen made a motion to adopt the minutes as drafted for the June 17, 2025, quarterly meeting. Vice Chairman Hawley seconded the motion which carried unanimously.

Doug Abraham, legal counsel gave a review of South Dakota Open Meeting Laws as required by Senate Bill 74, which took effect July 1, 2025, codified at SDCL 1-25-13.

Old Business

The Executive Secretary has been working with GLI on the cashless rules and the goal is to have the rough draft version for the industry to review by the December commission meeting and the final version to be adopted in 2026 at the March or June meeting.

The Executive Secretary stated that the self-exclusion form is completed and now will need to rewrite the rule.

Stipulation of Assurance and Voluntary Compliance

James Curt

A monetary penalty of \$100.00 to be paid not later than August 29, 2025, was imposed for a complaint that was filed on June 30, 2025, alleging that the Defendant engaged in conduct constituting grounds for disciplinary action. The Defendant left the cashier cage door open and unattended for approximately three to four minutes. This is in violation of ARSD 20:18:20.01:03. An informal consultation was held, and licensee agreed to the penalty and paid the fine.

Commissioner Christiansen made a motion to accept the Stipulation and Assurance of Voluntary Compliance. Vice Chairman Hawley seconded the motion which carried unanimously.

Deadwood Licensing Matters

Key License Approvals

Deputy Executive Secretary Heltzel recommended approval of the following:

- | | | |
|---------------|-----------------|--------------------|
| • Tanya Nagel | • Cage Fish | • Chirag Jani |
| • Carin Royer | • Emma Leske | • Dhavel Patel |
| • Angel Bond | • Natasha Chand | • Jaysukh Dobariya |

Vice Chairman Hawley made a motion to approve the Key license approvals as staff recommended. Commissioner Millage seconded the motion which carried unanimously.

Key License Renewal

Deputy Executive Secretary Heltzel recommended approval of the following:

- Dylan Cole

Commissioner Millage made a motion to approve the Key license renewal as staff recommended. Vice Chairman Hawley seconded the motion which carried unanimously.

Business License Approval

- Approval of Anand Hospitality, LLC for three retail licenses.

Vice Chairman Hawley made a motion to approve the Business license approval as staff recommended. Commissioner Christiansen seconded the motion which carried unanimously.

Date of Next Meeting

The next commission meeting is scheduled for December 16, 2025.

Public Comment

There was no participation for the comment period of the meeting.

Executive Session

Vice Chairman Hawley made a motion to go into Executive Session. Commissioner Millage seconded the motion which carried unanimously.

At 10:07 a.m. the Commissioners went into Executive Session pursuant to SDCL 42-7B-8.1.

The Executive Session was concluded at 10:31 a.m. with action taken.

Decisions on Administrative Hearings

Petition for Declaratory Ruling

Chairman Christianson stated that legal counsel will be sending a written decision on this matter to Jeffrey Vetter.

Adjournment

With no further business to be discussed Commissioner Millage made a motion to adjourn the meeting. Commissioner Christiansen seconded the motion which carried unanimously.

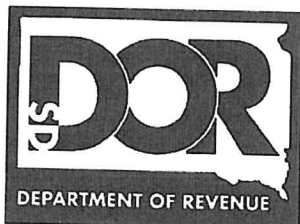
The meeting was adjourned at 10:35 a.m.

Respectfully Submitted,

Kathy Beringer

Harry Christianson, Chairman

Mark Heltzel, Executive Secretary

**SOUTH DAKOTA COMMISSION ON GAMING**

120 Industrial Drive Suite 1 • Spearfish, SD 57783
(605) 578-3074 • dor.sd.gov/gaming

INCIDENT REPORT

INCIDENT: Illegal Possession of Slot Machine

INCIDENT NUMBER: 25-10-074

DATE OF INCIDENT: 10/17/2025

PLACE OF INCIDENT: 120 Industrial Dr. Suite 1
Spearfish, SD 57783

INVESTIGATING AGENT: Jarle Randall

DATE OF REPORT: 10/17/2025

Suspect: **Shawn C Hansey**
Sturgis, SD 57785

NARRATIVE:

On 10/17/25 The Clark Hoyt at the front desk transferred a call to me at my desk. I answered the call and spoke with a male subject that identified himself as Shawn. Shawn advised he had purchased a slot machine from a coworker a few days prior. Shawn advised the coworker had contacted him and advised Special Agent Cargill had spoke with him about the slot machine and advised it was illegal to poses. Referred to Special Agents report for further details of this information. Shawn stated had loaded the slot machine into his vehicle and was going to transport it to Rapid City to have checked but then was advised we were in Deadwood. I advised Shawn our office was actually in Spearfish. Shawn advised he would bring the slot machine to the office to have checked as he did not want to be in any trouble. I provided Shawn our address and explained to Shawn the law and advised him if he brought the slot machine to our office and I confirmed the machine was 25 years old or newer I would be seizing the machine. Shawn advised he understood and stated he would be at our office with a drive time from Piedmont. Shawn arrived at the office a short time later. I walked out to Shawns vehicle where the slot machine was at in the back of his suv. I checked the machine, a Mecca Easy Rider Japanese Slot machine, and found the manufacture date of February 1st, 2017. I advised Shawn of this

25-10-074

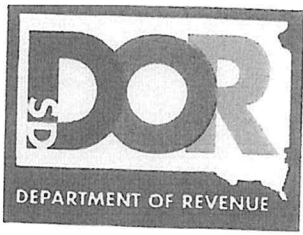
Page 1 of 2

and advised I would have to seize the slot machine. I completed a property receipt for the slot machine and provided Shawn with a copy of the receipt. I also provided Shawn with a copy of the laws of the possession of the slot machine. I advised Shawn there would be a hearing at the December Commission meeting and he would be notified prior to the meeting. I then took possession of the slot machine and took it into the office. Once inside the office I took photographs of the machine and manufacture plate with the date on it. The machine was then placed into evidence. I also completed the evidence log and property placement form. I maintained a copy of the property form and provided one copy to the evidence custodian. I printed out copies of the photographs and placed all paperwork into a case file.

END OF REPORT



Jarle Randall
SPECIAL AGENT – INVESTIGATIONS / ENFORCEMENT
SD COMMISSION ON GAMING



SOUTH DAKOTA COMMISSION ON GAMING

120 Industrial Drive, Suite 1• Spearfish, SD 57783
(605) 578-3074 • dor.sd.gov/gaming

8

COPY

NOTICE OF HEARING

TO: Shawn Hansey

Sturgis, SD 57785

In the matter of one slot machine listed below:

- Mecca Easy Rider, themed slot machine serial number 82238, Japanese-style machine manufactured on February 1st 2017.

Notice is hereby given that a hearing will be held before the South Dakota Commission on Gaming on December 16, 2025, at 9:00 AM in the City Commission Chambers of Deadwood City Hall, located at 102 Sherman Street, Deadwood, SD 57732.

The purpose of this hearing is to determine if the slot machine listed above, which was seized from Shawn Hansey at 120 Industrial Drive, Spearfish, SD, on October 17, 2025, is contraband and may be destroyed pursuant to SDCL 42-7B-39.

The hearing is held by the authority of SDCL 42-7B-39 and 42-7B-39.2

The particular statutes involved are SDCL 42-7B-39, 42-7B-39.2, 22-25-13, 22-25-14 and 22-25-14.1

The matter to be asserted is that the slot machine described above is contraband and should be destroyed.

As a result of this hearing, the Commission on Gaming can order the destruction of the slot machine that was seized on October 17, 2025.

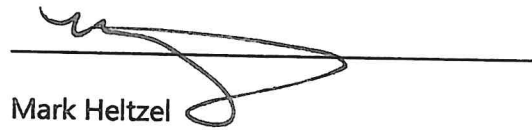
This hearing is an adversary proceeding. Any person who claims an ownership interest in the machines described above has the right to be present, to be represented by a lawyer, to call witnesses to testify on their behalf, and to question witnesses who testify against them. These and other due process rights will be forfeited if they are not exercised at the hearing.

SDCL 42-7B-39 provides that the slot machine that was seized may be destroyed after notice and without a hearing if you fail to appear at the time and place scheduled in this hearing of notice.

If the amount in the controversy exceeds two thousand five hundred dollars or if a property right may be terminated, any party to the case may require the Commission to use the Office of Hearing Examiners by giving notice to the Commission no later than ten days after service of this Notice of Hearing.

The decision of the Commission on Gaming may be appealed to the Circuit Court and the State Supreme Court as provided by law.

Dated at Spearfish, South Dakota, the 6th day of November 2025.



Mark Heltzel
Executive Secretary

Certificate of Service

I, Mark Heltzel, do hereby certify that I served a copy of the foregoing Notice of Hearing upon:
By certified mail, return receipt requested with postage prepaid, there on the 6th day of
November 2025.



Mark Heltzel



SOUTH DAKOTA COMMISSION ON GAMING
120 Industrial Drive, Suite 1 • Spearfish, SD 57783
(605) 578-3074 • dor.sd.gov/gaming

11/05/2025

Lawrence County States Attorney
County Annex Building
90 Sherman St. #8
Deadwood, SD 57732

To Whom It May Concern,

Included please find a copy of SDCG case report 25-10-074 on an illegal slot machine that was seized in Lawrence County on 10/17/2025. The device is in our possession, and we will proceed with an administrative hearing to have the device declared contraband and have it destroyed.

Upon destruction of the device, we will consider the matter closed unless you wish to proceed further. If you have any questions or want additional information, please contact me at the number above.

Regards,

Brandon Snyder
Director of Enforcement





Sent from my iPhone



FORM 6**SOUTH DAKOTA COMMISSION ON GAMING
Notice of Public Hearing to Adopt Rules**

A public hearing will be held at the City Hall, 102 Sherman Street, Deadwood, South Dakota, on Tuesday, December 16, 2025, at 9:00 a.m., MT, to consider the adoption and amendment of proposed rules numbered:

20:18:16:15.25 Variations of the play – Heads Up Hold'em

Persons interested in presenting amendments, data, opinions, and arguments for or against the proposed rules may appear in-person at the hearing, or mail or e-mail them to South Dakota Commission on Gaming, 120 Industrial Drive, Suite 1, Spearfish, South Dakota, 57783 and mark.heltzel@state.sd.us. The deadline to submit any such written comments for consideration by the South Dakota Commission on Gaming is seventy-two hours before the date of the public hearing. After the written comment period, the South Dakota Commission on Gaming will consider all written and oral comments it receives on the proposed rules. The South Dakota Commission on Gaming may modify or amend a proposed rule at that time to include or exclude matters that are described in this notice.

For Persons with Disabilities: This hearing will be located at a physically accessible place. Please contact South Dakota Commission on Gaming at least 48 hours before the public hearing if you have special needs for which special arrangements can be made by calling 605-578-3074.

The text of the above-proposed rules are available on the South Dakota Administrative Rules website at: <http://rules.sd.gov/>. Copies of the proposed rules may be obtained without charge from:

South Dakota Commission on Gaming
120 Industrial Drive, Suite 1
Spearfish, South Dakota 57783
Telephone: (605) 578-3074

Published at the approximate cost of \$_____.

POKER

Section	
20:18:16:01	Definitions.
20:18:16:02	Types of poker authorized.
20:18:16:03	Ranking of cards in hands.
20:18:16:04	Use of joker.
20:18:16:05	Tie.
20:18:16:06	Cards.
20:18:16:07	Retail licensee to provide dealer.
20:18:16:08	Shuffle and cut of the cards.
20:18:16:09	Ante.
20:18:16:10	The deal.
20:18:16:11	The play -- Texas hold 'em.
20:18:16:11.01	The play -- Omaha.
20:18:16:11.02	The play -- Pineapple/Crazy Pineapple poker - high or high-low split.
20:18:16:11.03	The play -- Super eight poker.
20:18:16:12	The play -- Draw poker.
20:18:16:13	The play -- Five-card stud poker.
20:18:16:14	The play -- Seven-card low stud poker and seven-card high stud poker.
20:18:16:15	The play -- Seven-card high-low split stud poker.
20:18:16:15.01	The play -- Hold 'em eighty-eight.
20:18:16:15.02	The play -- Three-card poker.
20:18:16:15.03	The play -- Let it ride and let it ride bonus including three card optional side bet or progressive optional side bet.
20:18:16:15.04	The play -- Phil 'em up poker.
20:18:16:15.05	The play -- Caribbean stud poker.
20:18:16:15.06	The play -- Bonus 6 poker.
20:18:16:15.07	The play -- Twisted Pineapple poker.
20:18:16:15.08	The play -- Texas Shootout poker, a variation of Texas Hold 'em poker.
20:18:16:15.09	The play -- Silverado Stud poker.
20:18:16:15.10	The play -- Four-Card poker.
20:18:16:15.11	The play -- Hold 'em 212 poker.

- 20:18:16:15.12 The play -- Texas Hold 'em Bonus poker.
- 20:18:16:15.13 The play -- Heads Up Poker Challenge.
- 20:18:16:15.14 The play -- Mississippi Stud with optional three card bonus.
- 20:18:16:15.15 The play -- Ultimate Texas Hold'em.
- 20:18:16:15.16 The play -- Pai Gow poker.
- 20:18:16:15.17 Variations of the play -- Casino War.
- 20:18:16:15.18 The play -- Fortune Pai Gow poker.
- 20:18:16:15.19 The play -- Flushes Gone Wild.
- 20:18:16:15.20 The play -- Hot Poker Spot.
- 20:18:16:15.21 The play -- High Card Flush.
- 20:18:16:15.22 The play -- Cover All Bonus.
- 20:18:16:15.23 Variations of the play -- Dakota Duel Draw
- 20:18:16:15.24 The play -- Run'em Twice Poker.
- 20:18:16:15.25 Variations of the play -- Heads Up Hold'em
- 20:18:16:16 Rake offs.
- 20:18:16:17 Operation of the game.
- 20:18:16:18 Repealed.
- 20:18:16:19 Dealing.
- 20:18:16:19.01 Exposed final card in seven-card stud poker.
- 20:18:16:20 Misdeal.
- 20:18:16:21 Table stakes.
- 20:18:16:22 Bypassed betting.
- 20:18:16:22.01 Burn card procedure.
- 20:18:16:23 Burned cards.
- 20:18:16:24 Folding.
- 20:18:16:25 Call or raise.
- 20:18:16:26 Conceded hand.
- 20:18:16:27 Procedure for calls.
- 20:18:16:28 Apparent call.
- 20:18:16:29 Fouled hand -- Short hands.
- 20:18:16:30 Showdown.

20:18:16:31	Review of hands.
20:18:16:31.01	Exposing hand.
20:18:16:32	Award of pot.
20:18:16:32.01	Bad beat pots and pool pots.
20:18:16:33	Odd chips in ties.
20:18:16:34	Use of defective deck.
20:18:16:35	Faced card.
20:18:16:36	Time limit.
20:18:16:37	Posting of rules.
20:18:16:38	House game rules.
20:18:16:39	Player rules.
20:18:16:40	Maximum number of players.
20:18:16:41	Proposals for variations.
20:18:16:42	Changing dealers at poker tables.
20:18:16:43	Procedure for accepting cash at poker tables.
20:18:16:43.01	Procedure for accepting cash at house banked poker table.
20:18:16:43.02	Procedure for distribution of chips to house banked poker table.
20:18:16:43.03	Procedure for removing chips or coins from the house banked poker table.
20:18:16:44	Drop and count procedures.
20:18:16:44.01	Drop box requirements.
20:18:16:45	Shill procedures.
20:18:16:45.01	Restrictions on use of shills and proposition players.
20:18:16:46	Repealed.
20:18:16:46.01	Use of lammers.
20:18:16:46.02	Poker podium procedures.
20:18:16:47	Repealed.
20:18:16:48	Statistics.
20:18:16:49	The pickup.
20:18:16:50	Prohibited acts.
20:18:16:51	Player wagering on more than one box.
20:18:16:52	Tip bets.

20:18:16:53 Winning combination.

Variations of the Play -- Heads Up Hold'em. Heads Up Hold'em is a house-banked, poker-based game offering two versions based upon the outcome of the dealer's hand. Each version affects the outcome of the payment of the *Ante* and *Odds* wagers. The object of the *Ante*, *Odds* and *Play* wagers are for the player to have a higher-ranked poker hand than the dealer and are as played according to the following rules:

- (1) Standard, 52-Card deck used.
- (2) To begin each round, players must place equal *Ante* and *Odds* wagers and may place any available optional bonus wagers.
- (3) After examining their two face-down cards, each player must either:
 - (a) Raise wager equal to triple their *Ante* wager
 - (b) Check (meaning that they remain in the game but place no additional wager at this point)
- (4) Three community cards (aka the "flop") are exposed face-up.
- (5) Each player who previously did not place a *Play* wager may now:
 - (a) Make a *Raise* wager equal to or double their *Ante* wager
 - (b) Check (meaning that they remain in the game but place no additional wager at this point)
- (6) Two more community cards (aka "turn and river" cards) are exposed face-up.
- (7) Each player who did not place a *Raise* wager must now:
 - (a) Make a *Raise* wager equal to their *Ante* wager
 - (b) Fold, forfeiting their *Ante* and *Odds* wagers
- (8) The dealer's two cards are exposed. Using a total of each participant's seven cards (two pocket cards combined with five community cards), the dealer's best five-card hand is compared to each player's best five-card hand.
- (9) The dealer must have a qualifying hand of at least a minimum value (e.g. "Pair or Better").
- (10) Highest hand wins and the player's *Ante*, *Odds* and *Raise* wagers are paid or collected.
 - (a) If the dealer qualifies:
 - i. *Ante* wager is paid 1 to 1 on a player win and loses on a dealer win
 - ii. *Raise* wagers is paid 1 to 1 on a player win and loses on a dealer win
 - iii. *Odds* wager is paid according to the corresponding paytables below.
 1. The Bad Beat payout on the *Odds* wager is awarded when the dealer's hand is greater than the player's qualifying hand
 - (b) If the dealer does not qualify:
 - i. *Ante* wager will push

- ii. Raise wagers is paid 1 to 1 on a player win and loses on a dealer win
- iii. Odds wager is paid according to the corresponding paytables below.

Odds – Player Win

<u>Hand</u>	<u>PT-FLT- HUH-01</u>	<u>PT-FLT- HUH-03</u>
<u>Royal Flush</u>	<u>500</u>	<u>250</u>
<u>Straight Flush</u>	<u>50</u>	<u>50</u>
<u>Four-of-a-Kind</u>	<u>10</u>	<u>10</u>
<u>Full House</u>	<u>3</u>	<u>3</u>
<u>Flush</u>	<u>1.5</u>	<u>1.5</u>
<u>Straight</u>	<u>1</u>	<u>1</u>
<u>Other</u>	<u>Push</u>	<u>Push</u>

Odds – Bad Beat (Player Loss)

<u>Hand</u>	<u>PT-FLT- HUH-BB- 01</u>	<u>PT-FLT- HUH-BB- 02</u>	<u>PT-FLT- HUH-BB- 03</u>	<u>PT-FLT- HUH-BB- 04</u>	<u>PT-FLT- HUH-BB- 06</u>
<u>Straight Flush</u>	<u>500</u>	<u>500</u>	<u>500</u>	<u>500</u>	<u>250</u>
<u>Four-of-a-Kind</u>	<u>50</u>	<u>50</u>	<u>50</u>	<u>25</u>	<u>25</u>
<u>Full House</u>	<u>10</u>	<u>10</u>	<u>10</u>	<u>6</u>	<u>6</u>
<u>Flush</u>	<u>8</u>	<u>6</u>	<u>5</u>	<u>5</u>	<u>5</u>
<u>Straight</u>	<u>5</u>	<u>5</u>	<u>4</u>	<u>4</u>	<u>4</u>

Notes

1. All pays are "to 1."
 2. Only the highest qualifying hand is paid.
 3. Operators may post a maximum aggregate amount per round or per hand.
- (11) If the minimum qualifying hand is not obtained, the player's Ante wager is automatically a tie. All other wagers play as normal.
- (12) Heads Up Hold'em also contains optional bonus wagers that are not dependent on the base game's outcome.
- (13) Operators choose which optional bonus wager(s) they will offer and set all minimum and maximum wagering limits, all following bonus wager(s) are won according to the following rules:

- (a) Trips Plus -- Players win if their best 5-card hand, using the player's two pocket cards and the five community cards, achieves a winning event based on the following payable(s) below:

<u>Hand</u>	<u>PT-FLT- HUH-TP-01</u>	<u>PT-FLT- HUH-TP-02</u>	<u>PT-FLT- HUH-TP-03</u>	<u>PT-FLT- HUH-TP-04</u>
<u>Royal Flush</u>	<u>100</u>	<u>100</u>	<u>100</u>	<u>100</u>
<u>Straight Flush</u>	<u>40</u>	<u>40</u>	<u>40</u>	<u>40</u>
<u>Four-of-a-Kind</u>	<u>30</u>	<u>30</u>	<u>30</u>	<u>30</u>
<u>Full House</u>	<u>9</u>	<u>8</u>	<u>8</u>	<u>7</u>
<u>Flush</u>	<u>7</u>	<u>6</u>	<u>7</u>	<u>6</u>
<u>Straight</u>	<u>4</u>	<u>5</u>	<u>4</u>	<u>5</u>
<u>Three-of-a-Kind</u>	<u>3</u>	<u>3</u>	<u>3</u>	<u>3</u>

Notes:

1. All pays are "to 1."
2. Only the highest qualifying hand is paid.
3. Operators may post a maximum aggregate amount per round or per hand.

- (b) Pocket Bonus -- Players win if their 2-card hand (pocket cards) achieves a winning event based on the following payable(s) below:

<u>Hand</u>	<u>PT-FLT- HUH-PB-01</u>	<u>PT-FLT- HUH-PB-02</u>	<u>PT-FLT- HUH-PB-03</u>
<u>Pair of Aces</u>	<u>30</u>	<u>25</u>	<u>30</u>
<u>Ace-Face (Suited)</u>	<u>20</u>	<u>20</u>	<u>20</u>
<u>Ace-Face</u>	<u>10</u>	<u>10</u>	<u>10</u>
<u>Pair</u>	<u>5</u>	<u>5</u>	<u>4</u>

Notes:

1. All pays are "to 1."
2. Only the highest qualifying hand is paid.
3. Operators may post a maximum aggregate amount per round or per hand.

- (c) Heads Up Hold'em Progressive -- Players win if their best 5-card hand, using the player's two pocket cards and the five community cards, achieves a winning event based on the following payable(s) below:

<u>Hand</u>	<u>PT-BJS- HUH-5CP- 01</u>	<u>PT-BJS- HUH-5CP- 02</u>	<u>PT-BJS- HUH-5CP- 03</u>	<u>PT-BJS- HUH-5CP- 04</u>
<u>Flopped Royal Flush (Suit Specific)</u>	<u>100%</u>	<u>100%</u>	<u>100%</u>	<u>100%</u>
<u>Flopped Royal Flush</u>	<u>10%</u>	<u>\$1,000</u>	<u>10%</u>	<u>100%</u>
<u>Royal Flush</u>	<u>10%</u>	<u>\$1,000</u>	<u>10%</u>	<u>\$1,000</u>
<u>Community Royal Flush</u>	<u>10%</u>	<u>\$1,000</u>	<u>10%</u>	<u>\$1,000</u>
<u>Straight Flush</u>	<u>\$200</u>	<u>\$200</u>	<u>\$500</u>	<u>\$500</u>
<u>Four-of-a-Kind</u>	<u>\$50</u>	<u>\$50</u>	<u>\$100</u>	<u>\$100</u>
<u>Full House</u>	<u>\$10</u>	<u>\$10</u>	<u>\$10</u>	<u>\$10</u>
<u>Flush</u>	<u>\$5</u>	<u>\$5</u>	<u>Loss</u>	<u>Loss</u>

<u>Hand</u>	<u>PT-BJS- HUH-5CP- 05</u>	<u>PT-BJS- HUH-5CP- 06</u>	<u>PT-BJS- HUH-5CP- 07</u>	<u>PT-BJS- HUH-5CP- 08</u>
<u>Flopped Royal Flush (Suit Specific)</u>	<u>100%</u>	<u>100%</u>	<u>100%</u>	<u>100%</u>
<u>Flopped Royal Flush</u>	<u>100%</u>	<u>100%</u>	<u>100%</u>	<u>100%</u>
<u>Royal Flush</u>	<u>\$3,000</u>	<u>5%</u>	<u>100%</u>	<u>100%</u>
<u>Community Royal Flush</u>	<u>\$3,000</u>	<u>\$3,000</u>	<u>\$1,000</u>	<u>\$1,000</u>
<u>Straight Flush</u>	<u>\$250</u>	<u>\$250</u>	<u>\$250</u>	<u>\$300</u>
<u>Four-of-a-Kind</u>	<u>\$100</u>	<u>\$100</u>	<u>\$75</u>	<u>\$100</u>
<u>Full House</u>	<u>\$10</u>	<u>\$10</u>	<u>\$11</u>	<u>\$10</u>

<u>Hand</u>	<u>PT-BJS- HUH-5CP- 09</u>	<u>PT-BJS- HUH-5CP- 11</u>
<u>Flopped Straight Flush</u>	<u>100%</u>	<u>100%</u>
<u>Royal Flush</u>	<u>\$2,000</u>	<u>\$1,000</u>
<u>Straight Flush</u>	<u>\$250</u>	<u>\$250</u>
<u>Four-of-a-Kind</u>	<u>\$50</u>	<u>\$50</u>
<u>Full House</u>	<u>\$7</u>	<u>\$10</u>
<u>Flush</u>	<u>\$5</u>	<u>\$5</u>

<u>Hand</u>	<u>PT-BJS- HUH-5CP-10</u>
<u>Royal Flush</u>	<u>100%</u>
<u>Community Royal Flush</u>	<u>\$1,000</u>
<u>Straight Flush</u>	<u>\$250</u>
<u>Four-of-a-Kind</u>	<u>\$50</u>
<u>Full House</u>	<u>\$10</u>
<u>Flush</u>	<u>\$5</u>

<u>Hand</u>	<u>PT-BJS- HUH-5CP-12</u>
<u>Royal Flush</u>	<u>100%</u>
<u>Must-Hit-By \$250</u>	<u>100%</u>
<u>Community Royal Flush</u>	<u>\$1,000</u>
<u>Straight Flush</u>	<u>\$300</u>
<u>Four-of-a-Kind</u>	<u>\$100</u>
<u>Full House</u>	<u>\$10</u>

<u>Hand</u>	<u>PT-BJS-HUH- 5CP-E01</u>	
	<u>Pays</u>	<u>Envy</u>
<u>Royal Flush</u>	<u>100%</u>	<u>\$100</u>
<u>Community Royal Flush</u>	<u>\$1,000</u>	<u>-</u>
<u>Straight Flush</u>	<u>\$250</u>	<u>-</u>
<u>Four-of-a-Kind</u>	<u>\$75</u>	<u>-</u>
<u>Full House</u>	<u>\$11</u>	<u>-</u>

Notes

1. All pays are "for 1." The progressive wager is not returned.
2. Only the highest qualifying hand is paid.
3. The *Community Royal Flush* is a Royal Flush made up entirely of the five community cards and is awarded to each winning player.
4. To qualify for an Envy pay, at least one player must win a qualifying progressive award. All other players who had placed the progressive wager during that same round will receive the listed *Envy* pay. Players can receive multiple *Envy* pays, but cannot receive an *Envy* pay on their own hand.
5. The *Must-Hit-By* jackpot is a separate meter and configuration. Players must wager on the progressive to be eligible to win. The winner is chosen at random. If the meter reaches the set *Must-Hit-By* amount, its jackpot will be awarded to a wagering player in that round.
6. The above paytables are based on a \$1 wager. If the progressive is configured with a different base wager amount, the seed/reseed, pays, *Envy* pays, and *Must-Hit-By* value should be multiplied accordingly.

<u>Hand</u>	<u>PT-PRG- HUH-MLP- 01</u>	<u>PT-PRG- HUH-MLP- 02</u>	<u>PT-PRG- HUH-MLP- 03</u>
<u>Flopped Royal Flush</u>	<u>100% Lv.1</u>	<u>100% Lv.1</u>	<u>=</u>
<u>Royal Flush</u>	<u>100% Lv.2</u>	<u>100% Lv.2</u>	<u>100% Lv.1</u>
<u>Must-Hit-By \$250</u>	<u>=</u>	<u>100%</u>	<u>100%</u>
<u>Community Royal Flush</u>	<u>100% Lv.3</u>	<u>\$1,000</u>	<u>100% Lv.2</u>
<u>Straight Flush</u>	<u>\$250</u>	<u>\$300</u>	<u>\$200</u>
<u>Four-of-a-Kind</u>	<u>\$100</u>	<u>\$100</u>	<u>\$50</u>
<u>Full House</u>	<u>\$10</u>	<u>\$10</u>	<u>\$10</u>
<u>Flush</u>	<u>=</u>	<u>=</u>	<u>\$5</u>

Notes

1. All pays are "for 1." The progressive wager is not returned.
2. Only the highest qualifying hand is paid.
3. The *Community Royal Flush* is a Royal Flush made up entirely of the five community cards and is awarded to each winning player.
4. Each 100% level is a separate meter and configuration.
5. The *Must-Hit-By* jackpot is a separate meter and configuration. Players must wager on the progressive to be eligible to win. The winner is chosen at random. If the meter reaches the set *Must-Hit-By* amount, its jackpot will be awarded to a wagering player in that round.
6. The paytables are based on a \$1 wager. If the progressive is configured with a different base wager amount, the seed/reseed, *Must-Hit-By* value, and pays should be multiplied accordingly.

- (d) Heads Up Hold'em Dynamic Progressive -- Players win if their best 5-card hand, using the player's two pocket cards and the five community cards, achieves a winning event based on the following payable(s) below:

<u>Hand</u>	<u>PT-PRG-HUH-D01</u>										
	<u>Default Pays</u>	<u>Dynamic Pays</u>									
<u>Royal Flush</u>	<u>100%</u>	-									
<u>Community Royal Flush</u>	<u>\$200</u>	<u>\$300</u>	<u>\$400</u>	<u>\$600</u>	<u>\$800</u>	<u>\$1000</u>	<u>\$1200</u>	<u>\$1400</u>	<u>\$1600</u>	<u>\$1800</u>	<u>\$2000</u>
<u>Straight Flush</u>	<u>\$80</u>	<u>\$120</u>	<u>\$160</u>	<u>\$240</u>	<u>\$320</u>	<u>\$400</u>	<u>\$480</u>	<u>\$560</u>	<u>\$640</u>	<u>\$720</u>	<u>\$800</u>
<u>Four-of-a-Kind</u>	<u>\$40</u>	<u>\$60</u>	<u>\$80</u>	<u>\$120</u>	<u>\$160</u>	<u>\$200</u>	<u>\$240</u>	<u>\$280</u>	<u>\$320</u>	<u>\$360</u>	<u>\$400</u>
<u>Full House</u>	<u>\$4</u>	<u>\$6</u>	<u>\$8</u>	<u>\$12</u>	<u>\$16</u>	<u>\$20</u>	<u>\$24</u>	<u>\$28</u>	<u>\$32</u>	<u>\$36</u>	<u>\$40</u>

<u>Hand</u>	<u>PT-PRG-HUH-D02</u>										
	<u>Default Pays</u>	<u>Dynamic Pays</u>									
<u>Royal Flush</u>	<u>100%</u>	-									
<u>Community Royal Flush</u>	<u>\$500</u>	<u>\$750</u>	<u>\$1000</u>	<u>\$1500</u>	<u>\$2000</u>	<u>\$2500</u>	<u>\$3000</u>	<u>\$3500</u>	<u>\$4000</u>	<u>\$4500</u>	<u>\$5000</u>
<u>Straight Flush</u>	<u>\$100</u>	<u>\$150</u>	<u>\$200</u>	<u>\$300</u>	<u>\$400</u>	<u>\$500</u>	<u>\$600</u>	<u>\$700</u>	<u>\$800</u>	<u>\$900</u>	<u>\$1000</u>
<u>Four-of-a-Kind</u>	<u>\$30</u>	<u>\$45</u>	<u>\$60</u>	<u>\$90</u>	<u>\$120</u>	<u>\$150</u>	<u>\$180</u>	<u>\$210</u>	<u>\$240</u>	<u>\$270</u>	<u>\$300</u>
<u>Full House</u>	<u>\$4</u>	<u>\$6</u>	<u>\$8</u>	<u>\$12</u>	<u>\$16</u>	<u>\$20</u>	<u>\$24</u>	<u>\$28</u>	<u>\$32</u>	<u>\$36</u>	<u>\$40</u>

<u>Hand</u>	<u>PT-PRG-HUH-D03</u>										
	<u>Default Pays</u>	<u>Dynamic Pays</u>									
<u>Royal Flush</u>	<u>100%</u>	-									
<u>Community Royal Flush</u>	<u>\$500</u>	<u>\$750</u>	<u>\$1000</u>	<u>\$1500</u>	<u>\$2000</u>	<u>\$2500</u>	<u>\$3000</u>	<u>\$3500</u>	<u>\$4000</u>	<u>\$4500</u>	<u>\$5000</u>
<u>Straight Flush</u>	<u>\$150</u>	<u>\$225</u>	<u>\$300</u>	<u>\$450</u>	<u>\$600</u>	<u>\$750</u>	<u>\$900</u>	<u>\$1050</u>	<u>\$1200</u>	<u>\$1350</u>	<u>\$1500</u>
<u>Four-of-a-Kind</u>	<u>\$30</u>	<u>\$45</u>	<u>\$60</u>	<u>\$90</u>	<u>\$120</u>	<u>\$150</u>	<u>\$180</u>	<u>\$210</u>	<u>\$240</u>	<u>\$270</u>	<u>\$300</u>
<u>Full House</u>	<u>\$2</u>	<u>\$3</u>	<u>\$4</u>	<u>\$6</u>	<u>\$8</u>	<u>\$10</u>	<u>\$12</u>	<u>\$14</u>	<u>\$16</u>	<u>\$18</u>	<u>\$20</u>
<u>Flush</u>	<u>\$1</u>	<u>\$2</u>	<u>\$2</u>	<u>\$3</u>	<u>\$4</u>	<u>\$5</u>	<u>\$6</u>	<u>\$7</u>	<u>\$8</u>	<u>\$9</u>	<u>\$10</u>

<u>Hand</u>	<u>PT-PRG-HUH-D04</u>										
	<u>Default Pays</u>	<u>Dynamic Pays</u>									
<u>Royal Flush</u>	<u>100%</u>	-									
<u>Community Royal Flush</u>	<u>\$500</u>	<u>\$750</u>	<u>\$1000</u>	<u>\$1500</u>	<u>\$2000</u>	<u>\$2500</u>	<u>\$3000</u>	<u>\$3500</u>	<u>\$4000</u>	<u>\$4500</u>	<u>\$5000</u>
<u>Straight Flush</u>	<u>\$100</u>	<u>\$150</u>	<u>\$200</u>	<u>\$300</u>	<u>\$400</u>	<u>\$500</u>	<u>\$600</u>	<u>\$700</u>	<u>\$800</u>	<u>\$900</u>	<u>\$1000</u>
<u>Four-of-a-Kind</u>	<u>\$20</u>	<u>\$30</u>	<u>\$40</u>	<u>\$60</u>	<u>\$80</u>	<u>\$100</u>	<u>\$120</u>	<u>\$140</u>	<u>\$160</u>	<u>\$180</u>	<u>\$200</u>
<u>Full House</u>	<u>\$4</u>	<u>\$6</u>	<u>\$8</u>	<u>\$12</u>	<u>\$16</u>	<u>\$20</u>	<u>\$24</u>	<u>\$28</u>	<u>\$32</u>	<u>\$36</u>	<u>\$40</u>

Hand	PT-PRG-HUH-D05										
	Default Pays	Dynamic Pays									
Royal Flush	100%	-									
Must-Hit-By \$250	100%	-	-	-	-	-	-	-	-	-	-
Community Royal Flush	\$500	\$750	\$1000	\$1500	\$2000	\$2500	\$3000	\$3500	\$4000	\$4500	\$5000
Straight Flush	\$100	\$150	\$200	\$300	\$400	\$500	\$600	\$700	\$800	\$900	\$1000
Four-of-a-Kind	\$30	\$45	\$60	\$90	\$120	\$150	\$180	\$210	\$240	\$270	\$300
Full House	\$4	\$6	\$8	\$12	\$16	\$20	\$24	\$28	\$32	\$36	\$40

Notes

1. All pays are "for 1." The progressive wager is not returned.
2. Only the highest-ranking qualifying hand is paid, even if a higher-paying, but lower-ranking hand can be achieved.
3. For paytables PT-PRG-HUH-D01, D02, D04, and D05, each round, one to three of the four fixed-pay hands will be randomly selected, and their default pays will be replaced with one of their ten *Dynamic Pay* options. The *Dynamic Pays* will be reset to default after each round.
4. For payable PT-PRG-HUH-D03, each round, one to four of the five fixed-pay hands will be randomly selected, and their default pays will be replaced with one of their ten *Dynamic Pay* options. The *Dynamic Pays* will be reset to default after each round.
5. The *Must-Hit-By* jackpot is a separate meter and configuration. Players must wager on the progressive to be eligible to win. The winner is chosen at random. If the meter reaches the set *Must-Hit-By* amount, its jackpot will be awarded to a wagering player in that round.
6. The paytables are based on a \$1 wager. If the progressive is configured with a different base wager amount, the seed/reseed, pays, *Must-Hit-By* values, and *Dynamic Pays* should be multiplied accordingly.

- (e) Five-Card Linked Progressive -- Players win if their 5-card hand, using the player's two pocket cards and the three flop cards or the separate drawn three Five-Card Linked Progressive community cards, achieves a winning event based on the following payable(s) below:

- i. This progressive can be used: as a standalone jackpot, to link jackpots between multiple Heads Up Hold'em tables, and to link jackpots between Heads Up Hold'em and other approved games that contain the Five Card Linked Progressive.

<u>Hand</u>	<u>PT-BJS-5CL-01</u>	<u>PT-BJS-5CL-02</u>	<u>PT-BJS-5CL-03</u>	<u>PT-BJS-5CL-04</u>	<u>PT-BJS-5CL-05</u>	<u>PT-BJS-5CL-09</u>	<u>PT-BJS-5CL-10</u>
<u>Royal Flush</u>	<u>100%</u>	<u>100%</u>	<u>100%</u>	<u>100%</u>	<u>=</u>	<u>100%</u>	<u>=</u>
<u>Straight Flush</u>	<u>\$1,500</u>	<u>\$2,500</u>	<u>\$1,000</u>	<u>\$2,000</u>	<u>100%</u>	<u>\$1,500</u>	<u>100%</u>
<u>Four-of-a-Kind</u>	<u>\$250</u>	<u>\$250</u>	<u>\$200</u>	<u>\$250</u>	<u>\$250</u>	<u>\$250</u>	<u>\$200</u>
<u>Full House</u>	<u>\$100</u>	<u>\$100</u>	<u>\$100</u>	<u>\$75</u>	<u>\$75</u>	<u>\$75</u>	<u>\$75</u>
<u>Flush</u>	<u>\$50</u>	<u>\$50</u>	<u>\$75</u>	<u>\$50</u>	<u>\$50</u>	<u>\$50</u>	<u>\$50</u>
<u>Straight</u>	<u>\$25</u>	<u>\$25</u>	<u>\$20</u>	<u>\$20</u>	<u>\$20</u>	<u>\$20</u>	<u>\$30</u>
<u>Three-of-a-Kind</u>	<u>\$5</u>	<u>\$5</u>	<u>\$5</u>	<u>\$5</u>	<u>\$5</u>	<u>\$10</u>	<u>\$5</u>
<u>Two Pair</u>	<u>N/A</u>	<u>N/A</u>	<u>N/A</u>	<u>N/A</u>	<u>\$3</u>	<u>N/A</u>	<u>\$3</u>

<u>Hand</u>	<u>PT-BJS-5CL-06</u>	<u>PT-BJS-5CL-07</u>	<u>PT-BJS-5CL-08</u>	<u>PT-BJS-5CL-11</u>
<u>5-Card Royal Flush</u>	<u>100%</u>	<u>100%</u>	<u>100%</u>	<u>100%</u>
<u>5-Card Straight Flush</u>	<u>\$500</u>	<u>\$1,000</u>	<u>\$2,500</u>	<u>\$500</u>
<u>4-Card Straight Flush</u>	<u>\$200</u>	<u>\$200</u>	<u>\$150</u>	<u>\$200</u>
<u>5-Card Flush</u>	<u>\$50</u>	<u>\$50</u>	<u>\$75</u>	<u>\$75</u>
<u>4-Card Flush</u>	<u>\$5</u>	<u>\$5</u>	<u>\$5</u>	<u>\$5</u>

<u>Hand</u>	<u>PT-BJS-5CL-12</u>	<u>PT-BJS-5CL-13</u>	<u>PT-BJS-5CL-14</u>	<u>PT-BJS-5CL-15</u>
<u>Royal Flush</u>	<u>100%</u>	<u>100%</u>	<u>100%</u>	<u>100%</u>
<u>Straight Flush</u>	<u>\$2,000</u>	<u>\$2,500</u>	<u>\$2,000</u>	<u>10%</u>
<u>Four-of-a-Kind</u>	<u>\$250</u>	<u>\$250</u>	<u>\$300</u>	<u>\$300</u>
<u>Full House</u>	<u>\$75</u>	<u>\$100</u>	<u>\$50</u>	<u>\$50</u>
<u>Flush</u>	<u>\$50</u>	<u>\$50</u>	<u>\$40</u>	<u>\$40</u>
<u>Straight</u>	<u>\$25</u>	<u>\$20</u>	<u>\$30</u>	<u>\$30</u>
<u>Three-of-a-Kind</u>	<u>\$5</u>	<u>\$10</u>	<u>\$10</u>	<u>\$10</u>
<u>Two Pair</u>	<u>\$2</u>	<u>Loss</u>	<u>Loss</u>	<u>Loss</u>

<u>Hand</u>	<u>PT-BJS-5CL-E01</u>		<u>PT-BJS-5CL-E02</u>		<u>PT-BJS-5CL-E03</u>	
	<u>Pays</u>	<u>Envy</u>	<u>Pays</u>	<u>Envy</u>	<u>Pays</u>	<u>Envy</u>
<u>Royal Flush</u>	<u>100%</u>	<u>\$1,000</u>	<u>100%</u>	<u>\$5,000</u>	<u>100%</u>	<u>\$1,000</u>
<u>Straight Flush</u>	<u>10%</u>	<u>\$300</u>	<u>10%</u>	<u>\$1,500</u>	<u>10%</u>	<u>\$250</u>
<u>Four-of-a-Kind</u>	<u>\$300</u>	<u>-</u>	<u>\$300</u>	<u>-</u>	<u>\$250</u>	<u>-</u>
<u>Full House</u>	<u>\$50</u>	<u>-</u>	<u>\$50</u>	<u>-</u>	<u>\$75</u>	<u>-</u>
<u>Flush</u>	<u>\$40</u>	<u>-</u>	<u>\$40</u>	<u>-</u>	<u>\$50</u>	<u>-</u>
<u>Straight</u>	<u>\$30</u>	<u>-</u>	<u>\$30</u>	<u>-</u>	<u>\$25</u>	<u>-</u>
<u>Three-of-a-Kind</u>	<u>\$9</u>	<u>-</u>	<u>\$9</u>	<u>-</u>	<u>\$10</u>	<u>-</u>

<u>Hand</u>	<u>PT-PRG-5CL-TTP-01</u>	<u>PT-PRG-5CL-TTP-E01</u>		<u>PT-PRG-5CL-TTP-E02</u>	
	<u>Pays</u>	<u>Pays</u>	<u>Envy</u>	<u>Pays</u>	<u>Envy</u>
<u>Royal Flush</u>	<u>100% Lv.1</u>	<u>100% Lv.1</u>	<u>\$1,000</u>	<u>100% Lv.1</u>	<u>\$1,000</u>
<u>Straight Flush</u>	<u>100% Lv. 2</u>	<u>100% Lv. 2</u>	<u>\$300</u>	<u>100% Lv. 2</u>	<u>\$300</u>
<u>Four-of-a-Kind</u>	<u>\$300</u>	<u>\$300</u>	<u>-</u>	<u>100% Lv. 3</u>	<u>-</u>
<u>Full House</u>	<u>\$50</u>	<u>\$50</u>	<u>-</u>	<u>\$50</u>	<u>-</u>
<u>Flush</u>	<u>\$40</u>	<u>\$40</u>	<u>-</u>	<u>\$40</u>	<u>-</u>
<u>Straight</u>	<u>\$30</u>	<u>\$30</u>	<u>-</u>	<u>\$30</u>	<u>-</u>
<u>Three-of-a-Kind</u>	<u>\$10</u>	<u>\$9</u>	<u>-</u>	<u>\$10</u>	<u>-</u>

<u>Hand</u>	<u>PT-PRG-5CL-TTP-E03</u>		<u>PT-PRG-5CL-TTP-E04</u>	
	<u>Pays</u>	<u>Envy</u>	<u>Pays</u>	<u>Envy</u>
<u>Royal Flush (Suit Specific)</u>	<u>100% Lv.1</u>	<u>\$1,000</u>	<u>100% Lv.1</u>	<u>\$1,000</u>
<u>Royal Flush</u>	<u>100% Lv. 2</u>	<u>\$400</u>	<u>100% Lv. 2</u>	<u>\$400</u>
<u>Straight Flush</u>	<u>100% Lv. 3</u>	<u>\$200</u>	<u>100% Lv. 3</u>	<u>\$200</u>
<u>Four-of-a-Kind</u>	<u>\$300</u>	<u>-</u>	<u>\$300</u>	<u>-</u>
<u>Full House</u>	<u>\$50</u>	<u>-</u>	<u>\$100</u>	<u>-</u>
<u>Flush</u>	<u>\$40</u>	<u>-</u>	<u>\$50</u>	<u>-</u>
<u>Straight</u>	<u>\$30</u>	<u>-</u>	<u>\$25</u>	<u>-</u>
<u>Three-of-a-Kind</u>	<u>Loss</u>	<u>-</u>	<u>\$5</u>	<u>-</u>

Hand	PT-BJS-5CL-D01										
	Default Pays	Dynamic Pays									
Royal Flush	100%	-									
Straight Flush	\$500	\$750	\$1000	\$1500	\$2000	\$2500	\$3000	\$3500	\$4000	\$4500	\$5000
Four-of-a-Kind	\$100	\$150	\$200	\$300	\$400	\$500	\$600	\$700	\$800	\$900	\$1000
Full House	\$20	\$30	\$40	\$60	\$80	\$100	\$120	\$140	\$160	\$180	\$200
Flush	\$10	\$15	\$20	\$30	\$40	\$50	\$60	\$70	\$80	\$90	\$100
Straight	\$6	\$9	\$12	\$18	\$24	\$30	\$36	\$42	\$48	\$54	\$60
Three-of-a-Kind	\$4	\$6	\$8	\$12	\$16	\$20	\$24	\$28	\$32	\$36	\$40

Hand	PT-BJS-5CL-D02										
	Default Pays	Dynamic Pays									
Royal Flush	100%	-									
Straight Flush	\$500	\$750	\$1000	\$1500	\$2000	\$2500	\$3000	\$3500	\$4000	\$4500	\$5000
Four-of-a-Kind	\$50	\$75	\$100	\$150	\$200	\$250	\$300	\$350	\$400	\$450	\$500
Full House	\$20	\$30	\$40	\$60	\$80	\$100	\$120	\$140	\$160	\$180	\$200
Flush	\$10	\$15	\$20	\$30	\$40	\$50	\$60	\$70	\$80	\$90	\$100
Straight	\$6	\$9	\$12	\$18	\$24	\$30	\$36	\$42	\$48	\$54	\$60
Three-of-a-Kind	\$4	\$6	\$8	\$12	\$16	\$20	\$24	\$28	\$32	\$36	\$40

Notes

1. All pays are "for 1." The progressive wager is not returned.
2. Only the highest-ranking qualifying hand is paid, even if a higher-paying, but lower-ranking hand can be achieved.
3. The 5-Card Linked progressive hand is made up of the player's two pocket-cards and the three "Flop" community cards.
 - a. Alternatively, operators can choose to have the hand made up of the player's two pocket-cards and three separate drawn Five Card Link Community cards.
4. Each 100% level is a separate meter and configuration.
5. For paytables PT-BJS-5CL-D01 and PT-BJS-5CL-D02, each round, one to five of the six fixed-pay hands will be randomly selected, and their default pays will be replaced with one of their ten Dynamic Pay options. The Dynamic Pays will be reset to default after each round.
6. To qualify for an Envy pay, at least one player must win a qualifying progressive award. All other players who had placed the progressive wager during that same round will receive the listed Envy pay. Players can receive multiple Envy pays, but cannot receive an Envy pay on their own hand.
7. The above paytables are based on a \$1 wager. If the progressive is configured with a different base wagering unit, the seed/reseed, pays, default pays, Dynamic Pays and Envy pays should be multiplied accordingly.

- (f) Seven-Card Stud Linked Progressive -- Players win if their best 5-card hand, using the player's two pocket cards and the five Seven-Card Stud Linked Progressive community cards, achieves a winning event based on the following payable(s) below:

<u>Hand</u>	<u>PT-BJS-7CL-01</u>	<u>PT-BJS-7CL-02</u>	<u>PT-BJS-7CL-03</u>	<u>PT-BJS-7CL-04</u>	<u>PT-BJS-7CL-05</u>
<u>Royal Flush</u>	<u>100%</u>	<u>100%</u>	<u>100%</u>	<u>100%</u>	<u>100%</u>
<u>Straight Flush</u>	<u>\$500</u>	<u>\$250</u>	<u>\$1000</u>	<u>\$500</u>	<u>\$250</u>
<u>Four-of-a-Kind</u>	<u>\$100</u>	<u>\$75</u>	<u>\$50</u>	<u>\$75</u>	<u>\$125</u>
<u>Full House</u>	<u>\$5</u>	<u>\$10</u>	<u>\$5</u>	<u>\$5</u>	<u>\$7</u>
<u>Flush</u>	<u>\$2</u>	<u>\$1</u>	<u>\$1</u>	<u>\$2</u>	<u>\$2</u>

<u>Hand</u>	<u>PT-BJS-7CL-E01</u>		<u>PT-BJS-7CL-E02</u>		<u>PT-BJS-7CL-E03</u>	
	<u>Pay</u>	<u>Envy</u>	<u>Pay</u>	<u>Envy</u>	<u>Pay</u>	<u>Envy</u>
<u>Royal Flush</u>	<u>100%</u>	<u>\$250</u>	<u>100%</u>	<u>\$250</u>	<u>100%</u>	<u>\$100</u>
<u>Straight Flush</u>	<u>\$500</u>	<u>=</u>	<u>\$250</u>	<u>=</u>	<u>\$500</u>	<u>=</u>
<u>Four-of-a-Kind</u>	<u>\$100</u>	<u>=</u>	<u>\$75</u>	<u>=</u>	<u>\$75</u>	<u>=</u>
<u>Full House</u>	<u>\$5</u>	<u>=</u>	<u>\$10</u>	<u>=</u>	<u>\$5</u>	<u>=</u>
<u>Flush</u>	<u>\$2</u>	<u>=</u>	<u>\$1</u>	<u>=</u>	<u>\$2</u>	<u>=</u>

Notes

1. All pays are "for 1." The progressive wager is not returned
2. Only the highest qualifying hand is paid.
3. To qualify for an Envy pay, at least one player must win a qualifying progressive award. All other players who had placed the progressive wager during that same round will receive the listed Envy pay. Players can receive multiple Envy pays, but cannot receive an Envy pay on their own hand.
4. The above paytables are based on a \$1 wager. If the progressive is configured with a different base wagering unit, the seed/reseed, pays, and Envy pays should be multiplied accordingly.

General Authority: SDCL 42-7B-7.

Law Implemented: SDCL 42-7B-4(32), 42-7B-7, 42-7B-15.

FORM 6
SOUTH DAKOTA COMMISSION ON GAMING
Notice of Public Hearing to Adopt Rules

A public hearing will be held at the City Hall, 102 Sherman Street, Deadwood, South Dakota, on Tuesday, December 16, 2025, at 9:00 a.m., MT, to consider the adoption and amendment of proposed rules numbered:

§§ 20:18:12.01:26. Self-exclusion plan. The Commission seeks to take over administration of the self-exclusion plan from industry to alleviate management requirements from each property and better synchronized distribution of the plan.

20:18:35:41. Self-exclusion plan. The Commission seeks to take over administration of the self-exclusion plan from industry to alleviate management requirements from each property and better synchronized distribution of the plan.

20:18:35.01:02. Technical Standards. This proposed modification will automate a reference to the most recent version of GLI-33 to keep standards up to date without annual modifications to the technical standards via rule.

20:18:17:25. Drop bucket. Drop bucket systems are obsolete, the South Dakota Commission on Gaming seeks to rescind the rule as it is no longer relevant.

20:18:17:26. Keys to drop bucket. Drop bucket systems are absolute, the South Dakota Commission on Gaming seeks to rescind the rule as it is no longer relevant.

20:18:17:28.01. Required tax record. The One Big Beautiful bill which passed in the United States Congress changed the W-2g limits for reporting of income and this rule change seeks to amend our reporting requirements to be in line with the Internal Revenue Service.

20:18:20.01:03. Cashier's cage. This rule seeks clarify access to the Cashier's Cage and the provisions of which unlicensed individuals can seek approval to be present in the cage.

20:18:07:02. Qualifying licensee, manager, or agent. This rule is no longer utilized and was deemed obsolete by the Commission on Gaming staff so that staff seek to rescind due to its obsolescence.

20:18:07:03. Termination of qualifying licensee, manager, or agent. This rule is no longer utilized and was deemed obsolete by the Commission on Gaming staff so that staff seek to rescind due to its obsolescence.

20:18:16:15.22. The play -- Cover All Bonus. One of the paytables had an omitted figure and this rule change seeks to correct the omitted figure in the payable.

20:18:12.01:11. Use of counting device prohibited. This change seeks to clarify that no individual, a player or not, may use a device to record or count cards being played.

20:18:12.01:27. Use of recording device prohibited. This rule seeks to clarify that no gaming may be recorded unless prior authorization is received by the Executive Secretary of the South Dakota Commission on Gaming.

20:18:18:15. Maintenance of slot machines.

Modification of this rule seeks to clarify what products constitute parts to the associated equipment for purposes of licensure and administration of licensure structure.

20:18:12.01:07.01. Entitlement to slot machine credits or payouts and to abandoned monies. This rule clarifies the amounts for which licensees must conduct investigations in effort to return abandoned tokens, cash or chips.

Gaming Internal Control and Revenue Reporting Manual Appendix A. This rule change seeks to implement the W-2g changes that occurred due to the passage of Congress's One Big Beautiful Bill and will correlate reporting standards and our rules to the amounts mandated by the Internal Revenue Service.

§ 20:18:16:15.25 Variations of the play – Heads Up Hold'em. The effect of the rules will be to offer a variation of play and corresponding pay table for a new poker game and corresponding rules associated therewith. The reason for adopting the proposed rules is to offer a variation of poker in an effort to provide varying table options and interest in a new variation of play. The variations are anticipated to be offered in establishments within the jurisdiction of the South Dakota Commission on Gaming.

Persons interested in presenting amendments, data, opinions, and arguments for or against the proposed rules may appear in-person at the hearing, or mail or e-mail them to South Dakota Commission on Gaming, 120 Industrial Drive, Suite 1, Spearfish, South Dakota, 57783 and mark.heltzel@state.sd.us. The deadline to submit any such written comments for consideration by the South Dakota Commission on Gaming is seventy-two hours before the date of the public hearing. After the written comment period, the South Dakota Commission on Gaming will consider all written and oral comments it receives on the proposed rules. The South Dakota Commission on Gaming may modify or amend a proposed rule at that time to include or exclude matters that are described in this notice. For Persons with Disabilities: This hearing will be located at a physically accessible place. Please contact South Dakota Commission on Gaming at least 48 hours before the public hearing if you have special needs for which special arrangements can be made by calling 605-578-3074. The text of the above-proposed rules are available on the South Dakota Administrative Rules website at: <http://rules.sd.gov/>. Copies of the proposed rules may be obtained without charge from:

**South Dakota Commission on Gaming
 120 Industrial Drive, Suite 1
 Spearfish, South Dakota 57783
 Telephone: (605) 578-3074**

Published at the approximate cost of \$_____.

20:18:12.01:26. Self-exclusion plan. ~~A licensee conducting gaming shall develop a self-exclusion plan or voluntary exclusion plan to prevent any person, who informs the licensee of that person's desire to participate in a self-exclusion or voluntary exclusion program, from participating in gaming. This plan must be submitted to the executive secretary for review and approval. The plan must include monthly reporting of voluntarily excluded persons.~~

The Commission shall develop a self-exclusion plan, also known as a voluntary exclusion plan, to notify licensees that the individuals on this list wish to be excluded from gaming license pursuant to chapter SDCL 42-7b. Any person who informs the Commission or a licensee that the individual desires to participate in a self-exclusion or voluntary exclusion program must be provided an application that will collect the individual's information so that it may be submitted to the Commission. All licensees are required to possess application forms and submit any completed form to the Commission within twenty-four (24) hours of receipt. The Commission will process all applications and disseminate the list to licensed operators in South Dakota. The compiled list of individuals who wish to be excluded from participating in gaming shall be maintained exclusively by the Commission and updated as information is received. The Commission will disseminate a new list to each licensee upon request or upon any change in the composition of the list.

Source: 49 SDR 9, effective August 9, 2022.

General Authority: SDCL 42-7B-7, 42-7B-11(13). **Law Implemented:** SDCL 42-7B-2.1(l), 42-7B-43.

20:18:35:41. Self-exclusion plan. ~~A licensee or sports wagering services provider conducting wagering on sports events shall develop a self-exclusion plan or voluntary exclusion plan to prevent any person, who informs the licensee of that person's desire to participate in a self-exclusion or voluntary exclusion program, from participating in wagering on sports events. This plan must be submitted to the executive secretary for review and approval. The plan must include monthly reporting of voluntarily excluded persons.~~

The Commission shall develop a self-exclusion plan, also known as a voluntary exclusion plan, to notify licensees that the individuals on this list wish to be excluded from gaming license pursuant to chapter SDCL 42-7b. Any person who informs the Commission or a licensee that the individual desires to participate in a self-exclusion or voluntary exclusion program must be provided an application that will collect the individual's information so that it may be submitted to the Commission. All licensees are required to possess application forms and submit any completed form to the Commission within twenty-four (24) hours of receipt. The Commission will process all applications and disseminate the list to licensed operators in South Dakota. The compiled list of individuals who wish to be excluded from participating in gaming shall be maintained exclusively by the Commission and updated as information is received. The Commission will disseminate a new list to each licensee upon request or upon any change in the composition of the list.

Source: 48 SDR 14, effective August 22, 2021.

General Authority: SDCL 42-7B-7, 42-7B-11(13).

20:18:35.01:02. Technical Standards. All equipment and systems integral to the conduct of sports wagering and advance deposit sports wagering must meet the specifications set forth in this chapter or other technical specifications as prescribed by the commission through internal control procedures. Failure to comply with the approved specifications, internal controls, or technical specifications may result in disciplinary action by the commission.

Licensees and sports wagering services providers must comply with, and the commission adopts and incorporates by reference, the Gaming Laboratories International, LLC Standard GLI-33: Standards for Event Wagering Systems, vl.1, and its Appendices. The GLI-33 standards are intended to supplement rather than supplant other technical standards and requirements under these rules. The most recent version of amendments of GLI-33 shall be applicable to licensees.

Source: 48 SDR 14, effective August 22, 2021. **General Authority:** SDCL 42-7B-7, 42-7B-11(13). **Law Implemented:** SDCL 42-7B-2.1(1), 42-7B-43.

Reference: **GLI-33 Standards for Event Wagering Systems**, vl.1, May 14, 2019, Gaming Laboratories International, LLC. Copies may be obtained without charge from Gaming Laboratories International, LLC, at 600 Airport Road, Lakewood, New Jersey, 08701. (732) 942-3999, and online at Gaminglabs.com/gli-standards.

20:18:35.01:10. Technical security controls. In addition to the technical security controls set out in Appendix B of GLI-33, additional technical security controls may be adopted by the commission through internal control procedures.

Source: 48 SDR 14, effective August 22, 2021. **General Authority:** SDCL 42-7B-7, 42-7B-11(13). **Law Implemented:** SDCL 42-7B-2.1(1), 42-7B-43.

Reference: **GLI-33 Standards for Event Wagering Systems** vl.1, May 14, 2019 Gaming Laboratories International, LLC. Copies may be obtained without charging Gaming Laboratories International, LLC, at 600 Airport Road, Lakewood, New Jersey, 08701. (732) 942-3999, and online at Gaminglabs.com/gli-standards.

20:18:17:25. Drop bucket. ~~The drop bucket of a slot machine must be housed in a locked compartment separate from other compartments of the slot machine.~~

~~**Source:** 16 SOR 57, effective October 1, 1989.~~

~~**General Authority:** SDCL 42-7B-7.~~

~~**Law Implemented:** SDCL 42-7B-1, 42-7B-2, 42-7B-3, 42-7B-4, 42-7B-7, 42-7B-14, 42-7B-17, 42-7B-43.~~

~~**20:18:17:26. Keys to drop bucket.** The key to the compartment securing the drop bucket must be maintained and controlled by the licensed operator. Removal of keys is permissible after entry is made into a log book maintained for this purpose. The log book must show the signature of the person to whom the key was issued, the signature of the person authorizing the issuance, the date and time issued, and the date and time replaced. The executive secretary may authorize other methods of key control that provide comparable security.~~

~~**Source:** 16 SDR 57, effective October 1, 1989; 19 SDR 21, effective August 20, 1992.~~

~~**General Authority:** SDCL 42-7B-7.~~

~~**Law Implemented:** SDCL 42-78-1, 42-7B-2, 42-7B-3, 42-7B-4, 42-7B-7, 42-7B-14, 42-7B-17, 42-7B-43.~~

20:18:17:28.01. Required tax record. When a retail licensee pays a jackpot exceeding \$1,199.99 the required limits set by the United States Internal Revenue Service for reporting of W-2 income, it must complete the form W-2G furnished by the United States Internal Revenue Service. A copy of this form must be maintained by the retail licensee. If the patron who won the jackpot refuses to provide the information necessary to complete the form, the licensee must withhold the sum required by the IRS.

Source: 18 SOR 9, effective July 23, 1991; 20 SOR 113, effective January 23, 1994.

General Authority: SOCL 42-78-7.

Law Implemented: SDCL 42-78-1, 42-78-2, 42-78-2.1, 42-78-3, 42-78-4, 42-78-7, 42-78-14, 42-78-17, 42-78-43.

20:18:20.01:03. Cashier's cage. A licensed gaming establishment must have a cashier's cage whose specifications are approved by the executive secretary.

All doors on the cashier's cage must be locked and all monies, to include cash, checks, coins, tokens, and chips, must be kept out of the reach of the public at all times. Only, licensed personnel authorized by the licensee may have access to the cage. Any non-licensed individuals entering the cashier's cage must be accompanied by a licensee and receive approval from the Commission prior to entry.

A common retail premises may have a common cashier's cage to serve the businesses in the separate buildings.

Source: 18 SDR 9, effective July 23, 1991; 19 SDR 21, effective August 20, 1992; transferred from § 20:18:21:21, 21 SDR 98, effective November 30, 1994; 22 SDR 95, effective January 18, 1996; 31 SDR 165, effective May 10, 2005.

General Authority: SDCL 42-7B-7.

Law Implemented: SDCL 42-7B-1, 42-7B-2, 42-7B-2.1, 42-7B-3, 42-7B-4, 42-7B-7, 42-7B-11.

Cross-Reference: Definitions, common retail premises, § 20:18:01:01.

~~20:18:07:02. Qualifying licensee, manager, or agent.~~ ~~The commission may not grant a license unless the applicant designates in the application at least one person who owns a substantial interest in the corporation, partnership, or association and who will represent the licensee as a qualifying licensee. In addition, the application must designate a person who will be the manager or agent for the licensee. The manager or agent is the person whom the commission or its agents may contact on behalf of the licensee.~~

~~Source:~~ ~~16 SDR 57, effective October 1, 1989; 50 SDR 145, effective June 11, 2024.~~

~~General Authority:~~ ~~SDCL 42-7B-7.~~

~~Law Implemented:~~ ~~SDCL 42-7B-1, 42-7B-2, 42-7B-3, 42-7B-7, 42-7B-11, 42-7B-18, 42-7B-19, 42-7B-20, 42-7B-21, 42-7B-22, 42-7B-24, 42-7B-25.~~

~~20:18:07:03. Termination of qualifying licensee, manager, or agent.~~ ~~Upon the termination of a qualifying licensee's, manager's, or agent's affiliation with the licensee, the licensee must name at least one new qualifying licensee, manager, or agent and notify the executive secretary in writing within seven days.~~

~~Source:~~ ~~16 SDR 57, effective October 1, 1989; 50 SDR 145, effective June 11, 2024.~~

~~General Authority:~~ ~~SDCL 42-7B-7.~~

~~Law Implemented:~~ ~~SDCL 42-7B-1, 42-7B-2, 42-7B-3, 42-7B-7, 42-7B-11, 42-7B-18, 42-7B-19, 42-7B-20, 42-7B-21, 42-7B-22, 42-7B-24, 42-7B-25.~~

20:18:16:15.22. The play -- Cover All Bonus. Cover All Bonus is an optional side bet for select poker games. The Cover All Bonus may be used in conjunction with Caribbean Stud, Four Card Poker, Let it Ride, Mississippi Stud, Three Card Poker, and Ultimate Texas Hold'em. The wager pays if the wagering player, another player, or the dealer (if applicable: Caribbean Stud, Four Card Poker, Three Card Poker and/or Ultimate Texas Hold'em) receives one of the qualifying hands. Payouts are based on the highest hand only. Payouts are against a payable. Additional requirements are:

- (1) The i-Deal Shuffler must be set to the appropriate game being played;
- (2) Each player making a Cover All Bonus wager must place the player's wager before the start of the round;

(3) The bet wins if the highest hand at the table (if applicable: Caribbean Stud, Four Card Poker, Three Card Poker and/or Ultimate Texas Hold'em) is a qualifying hand based on the payable associated with the game;

(4) Payouts are dynamic. The payouts must change based on the number of players in a round, including the dealer's (if applicable: Caribbean Stud, Four Card Poker, Three Card Poker and/or Ultimate Texas Hold'em);

(5) After the dealer removes the last hand (the dealer's if Caribbean Stud, Four Card Poker, Three Card Poker and/or Ultimate Texas Hold'em) from the shuffler and presses the green button, the i-Deal Plus must determine the number of players in the round and displays the payouts on its front screen;

(6) Only the highest qualifying hand pays;

(7) The dealer resolves the game according to the house procedures with a few changes:

(a) When the dealer comes across a qualifying hand, even if it's the dealer's hand (if applicable: Caribbean Stud, Four Card Poker, Three Card Poker and/or Ultimate Texas Hold'em) the dealer shall leave the cards exposed on the table; and

(b) If the dealer comes to a higher qualifying hand, the dealer shall leave those cards exposed and remove any previous cards left on the table;

(8) After the dealer has finished reconciling all player bets, any Cover All Bonus wagers must be reconciled; and

(9) A Cover All Bonus wager must be paid in accordance with one of the following paytables:

Cover All Bonus for use with Caribbean Stud Poker							
Highest Hand Rank	8 Total Hands	7 Total Hands	6 Total Hands	5 Total Hands	4 Total Hands	3 Total Hands	2 Total Hands
Royal Flush	100	125	150	200	250	300	500
Straight Flush	40	70	80	90	100	125	200
Four of a Kind	7	15	17	20	30	40	60
Full House	6	9	12	15	20	30	40
Flush	5	7	9	10	15	20	35
Straight	4	5	7	8	10	17	25
Three of a Kind	3	3	3	4	5	6	9

All pays are TO 1

Cover all Bonus for use with Four Card Poker						
Highest Hand Rank	7 Total Hands	6 Total Hands	5 Total Hands	4 Total Hands	3 Total Hands	2 Total Hands
Four Aces	100	100	125	150	200	250
Royal Flush	50	50	80	90	100	125
Four of A Kind (Other)	35	30	50	60	80	90
Straight Flush	20	15	30	30	50	70
Three of a Kind	3	4	4	5	6	8

All pays are TO 1

Cover All Bonus for use with Let It Ride (Dealer's Hand included)							
Highest Hand Rank	7 Total Hands	6 Total Hands	5 Total Hands	4 Total Hands	3 Total Hands	2 Total Hands	1 Total Hand
Royal Flush	90	100	150	200	250	300	00 500
Straight Flush	40	50	60	70	80	100	200
Four of a Kind	20	30	35	40	50	80	150
Full House	10	15	17	20	25	40	100
Flush	7	10	11	15	20	30	70
Straight	4	5	6	8	10	15	30
Three of a Kind	3	3	4	5	7	11	20

All pays are TO 1

Cover All Bonus for use with Mississippi Stud Poker (Dealer's Hand included)						
Highest Hand Rank	6 Total Hands	5 Total Hands	4 Total Hands	3 Total Hands	2 Total Hands	1 Total Hand
Royal Flush	100	125	150	200	250	500
Straight Flush	50	60	70	80	100	200
Four of a Kind	30	35	40	50	80	150

Full House	20	20	25	35	50	100
Flush	10	11	15	20	30	60
Straight	6	8	10	12	20	40
Three of a Kind	3	4	5	7	10	20

All pays are TO 1

Cover All Bonus for use with Three Card Poker							
Highest Hand Rank	8 Total Hands	7 Total Hands	6 Total Hands	5 Total Hands	4 Total Hands	3 Total Hands	2 Total Hands
Royal Flush	40	50	60	70	80	90	100
Straight Flush	12	15	20	25	30	40	60
Three of a Kind	9	12	15	20	25	35	50
Straight	1	1	1	1.5	2	3	5

All pays are TO 1

Cover All Bonus for use with Ultimate Texas Hold'em						
Highest Hand Rank	7 Total Hands	6 Total Hands	5 Total Hands	4 Total Hands	3 Total Hands	2 Total Hands
Royal Flush	70	80	100	125	150	200
Straight Flush	30	40	40	70	80	100
Four of a Kind	20	30	35	40	50	70
Full House	4	4	5	6	8	12

All pays are TO 1

Source: 44 SDR 65, effective October 16, 2017.

General Authority: SDCL 42-7B-7.

Law Implemented: SDCL 42-7B-4(18), 42-7B-7, 42-7B-15.

20:18:12.01:11. Use of counting device prohibited. No individual ~~A player~~ may ~~not~~ use a device to record or count the cards played.

Source: 16 SDR 57, effective October 1, 1989; transferred from § 20:18:21:19, 21 SDR 98, effective November 30, 1994.

General Authority: SDCL 42-7B-7.

Law Implemented: SDCL 42-7B-1, 42-7B-2, 42-7B-3, 42-7B-4, 42-7B-7, 42-7B-14, 42-7B-15.

20:18:12.01:27. Use of recording device prohibited. A individual or player may not record a gaming table, device, or machine unless authorized by the Executive Secretary.

General Authority: SDCL 42-7B-7.

Law Implemented: SDCL 42-7B-1, 42-7B-2, 42-7B-3, 42-7B-4, 42-7B-7, 42-7B-14, 42-7B-15.

20:18:18:15. Maintenance of slot machines. Except as provided in this section, a licensee may not alter the operation of approved slot machines. A licensee must maintain the slot machines. Operators must purchase parts that affect game outcome and associated equipment from a manufacturer, distributor, or operator licensed by the South Dakota Commission on Gaming. If in the discretion of the executive secretary it is determined that valid reasons exist for a manufacturer of associated equipment to not be licensed in South Dakota, the executive secretary may allow a licensee to purchase associated equipment from such manufacturer if the manufacturer is lawfully licensed by a gaming regulatory agency which has an agreement with the Commission regarding the exchange of information concerning licensees and applicants. The licensee must keep a written record of the use of all parts listed in this section and of maintenance performed on them. The record must include the name of the part manufacturer, the date purchased, the date the part was installed, and the name of the person who performed the installation. The licensee must retain the record for a period of three years from the date of purchase and make the record available for inspection by the executive secretary or a designee.

Parts and associated equipment that affect game outcome or revenue reporting are the following:

(1) Parts include the following:

(a) Central Processing Unit (C.P.U.) board, together with components of the C.P.U. board;

(b) Erasable Programmable Read Only Memory (E.P.R.O.M.), which contains programming that affects game outcome and any other hardware device that contains programming that affects game outcome;

(c) Wiring harness;

(d) Reels and reel strips;

(e) Pay glass;

(f) Coin acceptors;

(g) Power supply components; and

(h) Outside cabinet; and

(i) Third-party software applications that interface with the casino management system of a licensee;

(2) Associated equipment includes the following:

- (a) Bill acceptors;
- (b) Hoppers;
- (c) Redemption kiosks;
- (d) On-line monitoring and control systems, including promotional and bonusing systems and cashless systems, when relied on by the licensee for compliance reporting required by the commission;
- (e) Shufflers;
- (f) Radio frequency identification (RFID) chips;
- (g) Craps dice;
- (h) Roulette wheels;
- (i) Roulette balls; and
- (j) Electronic bonusing systems;
- (k) Playing cards
- (l) Chips;
- (m) Tokens;
- (n) Controllers; and
- (o) Progressive components.

Source: 16 SDR 57, effective October 1, 1989; 19 SDR 177, effective May 27, 1993; 20 SDR 113, effective January 23, 1994; 23 SDR 227, effective July 1, 1997; 30 SDR 115, effective February 1, 2004; 31 SDR 165, effective May 10, 2005; 36 SDR 22, effective August 18, 2009; 38 SDR 213, effective June 18, 2012; 40 SDR 121, effective January 6, 2014; 41 SDR 218, effective July 1, 2015; 47 SDR 137, effective June 28, 2021.

General Authority: SDCL 42-7B-7.

Law Implemented: SDCL 42-7B-7, 42-7B-11(13).

0:18:12.01:07.01. Entitlement to slot machine credits or payouts and to abandoned monies. ~~A patron must be actively engaged in playing a slot machine to be entitled to any credits or payouts from the slot machine. If a patron leaves a slot machine with credits on the machine, the patron waives any right to claim these credits.~~ Any credits removed from a slot machine or tickets found shall be taken to the cage, if the value of the ticket is in excess of \$50.00, while any investigation for the owner of the credits or tickets is conducted. Upon completion of an investigation, the credits or tickets will either be returned to the owner or dropped in the accounting lockbox to be treated as an unclaimed ticket. No unclaimed ticket may remain in the cage for more than 48 hours.

~~If a patron abandons chips, tokens or cash in a licensed gaming establishment or on a licensed gaming table, the patron waives any right to claim the chips, tokens or cash.~~ Any chips, tokens or cash found in a licensed gaming establishment including chips, tokens or cash abandoned on a licensed gaming table shall be taken to the cage, if the value of the ticket is in excess of \$50.00, while ~~an~~ any investigation for the owner of the chips, tokens or cash is conducted. Upon completion of an investigation, the monies will be returned to the owner or recorded as found money on the daily cash summary at the end of the shift.

~~This rule does not require that an investigation be conducted.~~

Source: 36 SDR 112, effective January 11, 2010; 44 SDR 151, effective April 30, 2018.

General Authority: SDCL 42-7B-7.

Law Implemented: SDCL 42-7B-4(21), 42-7B-7, 42-7B-11(13).

Second copy (yellow) retained by licensee

SOUTH DAKOTA COMMISSION ON GAMING

120 Industrial Drive, Suite 1-696 Main Street, 2nd Fl

Spearfish, SD 57783-Deadwood, SD 57732

GAMING REVENUE COLLECTION AND COUNT SCHEDULE

ARSD 20:18:12.01:12 states that gaming revenue shall only be collected and counted at the times designated on the schedule previously submitted to the executive secretary. This form is provided for the purpose of reporting revenue collection, counting schedules, hours of operation, and changes to such schedules. Any unscheduled drop, count, or change in hours of operation MUST be reported in advance, by calling the South Dakota Commission on Gaming office in Deadwood, Monday through Friday (8:00 a.m. - 5:00 p.m.) at 578-3074. Follow-up notices must be mailed to the Deadwood office within 24 hours after telephone notification.

Location _____

Name: _____

Address: _____

City: _____

Effective Date: _____

HOURS _____

OF _____

OPERATION: _____

COUNT AND REMOVAL TIMES:

SOFT COUNT

Day/Date

Drop Box Removal Time

Count Time

Graveyard Shift

Day Shift

Swing Shift

HARD COUNT

Day/Date

Drop Box Removal Time

Count Time

Machines

CAGE COUNT

Day/Date

Count Time

Graveyard Shift

SLOTS
SECTION 420 - JACKPOT PAYOUTS (continued)

REF	NARRATIVE
	9. The Slot Supervisor then observes customer playoff machine and forwards the original (white) of "Jackpot Payout/Fill" to accounting or drops immediately inside a paperwork lock box located outside the cage.
420.2	If a jackpot is \$1,200 or more, an <u>An</u> IRS form W-2G Statement of Gambling Winnings is <u>must be</u> completed by the cashier <u>for all wins in excess of the reporting limits set by the Internal Revenue Code.</u>

CASHIER

SECTION 520 - DETAIL PROCEDURES (continued)

REF

NARRATIVE

520.1

- f. Fill and credit dispensing machines are located in the cashier area. When the dispensing machine is empty, the cashier notifies one of the following licensees, Owner/Operator, Gaming Manager, Controller/Bookkeeper, or Key Employee on duty who has access to the key to the stored forms. This person obtains the next numerical sequence from the secured location, completes the prenumbered forms control log, proceeds to the cashier's cage, and refills the dispensing machine.
 - g. Maintains requests for fill/credits and issues them to the pit on request.
 - h. Maintains opener/closer table inventory forms in the cashier area and issues them to the pit in numerical sequence.
 - i. Maintains table cards in the cashier area and issues them to the pit.
5. Slot Transactions:
- a. Accrues all requests for jackpot payouts or fills, prepares and signs the jackpot payout/fill slip, and gives payouts to the Slot Supervisor.
 - b. Prepares W2-G for all slot winnings in excess of the reporting limits set by the Internal Revenue Code \$1,200.
 - c. Retains second (yellow) copy of jackpot payout/fill slip for daily accountability, gives original copy (white) to the Slot Supervisor who immediately forwards it to accounting or drops it immediately inside a paperwork lock box located outside the cage. The third copy (pink) is dropped immediately into the accounting paperwork lock box or if not dispensed retained in locked dispensing machine.
 - d. Maintains the hard count and slot machine/cabinet keys and a slot access key log containing the names of individuals receiving keys, date, time out, and time brought back in.
 - e. Follows the same procedures for the slot jackpot payout/fill slip dispensing machine as outlined in steps 4f and 4g.
 - f. Verifies and accepts all funds from hard counts. Records the amount of these counts on the daily cash summary.

CASHIER

SECTION 520 - DETAIL PROCEDURES (continued)

REF	NARRATIVE
520.1	<p>g. When a patron or slot attendant brings a paper token, casino script, or a hopper ticket to the cage, the cashier shall validate the voucher; if it is a paper token or casino script, the cashier shall sign it; and give the amount of money found on the validation receipt to the patron or slot attendant. The cashier shall maintain each voucher for accountability.</p> <p>h. If the paper token, hopper ticket, or casino script is the result of a jackpot, proper jackpot procedures are followed and the cashier will staple the voucher to the yellow jackpot slip for accounting use. If the retail premises is routed then the voucher is attached to the white jackpot fill slip for the routeperson to take and forward to accounting.</p> <p>i. At the time of redemption, the cashier making the payment must sign all paper tokens, hopper tickets, and casino scripts, and record the amount of these redemption amounts on the daily cash summary.</p> <p>j. NOTE: A W-2G Statement of Gambling Winnings must be completed in accordance with IRS regulations for single award payments <u>in excess of the reporting limits set by the Internal Revenue Code of \$1,200 or more.</u> Single win award paper tokens, hopper tickets, and casino script of \$1,200 or more fall under this requirement. These tickets will actually state that they are jackpots.</p>
	6. Poker Transactions:
	<p>a. Receives money from the Pit Boss and issues the appropriate amount of chips to the Pit Boss.</p> <p>b. Signs the poker shill check out form initiated by the Pit Boss. Remits funds to the shill and retains the form. Upon receipt of residual funds from the shill, calculates win/loss on the poker shill check out form and posts it to the daily cash summary.</p> <p>c. Maintains opener/closer table inventory forms in the cashier area and issues them to the poker tables in numerical sequence.</p> <p>d. Maintains table cards in the cashier area and issues them to the pit.</p>
	7. Transfers to/from vault:

SLOT ROUTE OPERATORS

SECTION 620 - JACKPOT PAYOUTS AND HANDPAYS (continued)

REF	NARRATIVE
620.0	9. The Routeman then observes customer play off machine and includes the original copy (white) of "Jackpot Payout/Fill" with the imprest bank.
620.2	If a jackpot is \$1,200 or more, an <u>An IRS form W-2G Statement of Gambling Winnings is completed by the cashier or routeman for all wins in excess of the reporting limits set by the Internal Revenue Code.</u>

**Licensing Matters for the December 16th, 2025
Commission Meeting**

Key License Approvals: (pp 46–66)

Samuel Levin	Jelena Vidakovic	Leon Lazarus	Fabio Celadon
Thomas Shankey	Robin White	Matthew Reif	Dalibor Zejak
Robert Walsh	Scott Larson	David Ross	Lee Farrell
Joanna McGee	Cory McGee	Steven Kopjo	Mark Lipparelli
April Gustafson	Cheryl Kondra	Matthew Reback	Meredith Brill
Bryan Waters			

Business License (new): (page 67)

Galaxy Gaming, Inc. approval for an Associated Equipment Manufacturer/Distributor license

Assign Retail license numbers 14696, 14698, and 14699 to 196 Cliff Street and remove Retail licenses 11110, 11111, and 11112

Key License (renewal):

Renewal of the names listed on pages 68 through 72.

**SOUTH DAKOTA COMMISSION ON GAMING**

120 Industrial Drive, Suite 1 • Spearfish, SD 57783

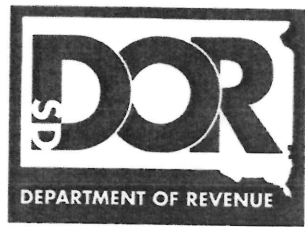
(605) 578-3074 • dor.sd.gov/gaming**MEMORANDUM**

DATE: September 18, 2025
TO: South Dakota Commission on Gaming
FROM: S/A Angela J. Wilkerson
SUBJECT: Scott A. Larson

Scott Larson is presently employed as a Floor Supervisor at Cadillac Jack's Gaming Resort in Deadwood, SD. Larson received a Support license with the South Dakota Commission on Gaming (SDCG) in March of 2016. He is applying for a Key license to continue working in a greater capacity to assist his employer.

While holding a Support license with the SDCG, Larson received two written warnings. The warnings were received within one month of each other (05/2025 and 06/2025) when Larson had taken on a new role at a new casino. There was nothing revealed that would preclude him from this licensure.

Recommendation: Upon completion of this background investigation, it is recommended that Scott A. Larson be **approved** for a Key license with the SDCG. There was nothing found that would preclude him from licensure.



SOUTH DAKOTA COMMISSION ON GAMING
120 Industrial Drive, Suite 1 • Spearfish, SD 57783
(605) 578-3074 • dor.sd.gov/gaming

47

September 26, 2025

MEMORANDUM

DATE: 09/26/2025
TO: South Dakota Commission on Gaming
FROM: Brandon Snyder
SUBJECT: Samuel Philip Levin/14816-25-KY

Name of Gaming Business associated with:

The applicant is currently the Chief Executive Officer for GeoComply Solutions.

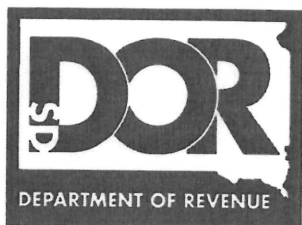
GeoComply Solutions is currently licensed in South Dakota as an Associated Equipment Manufacturer.

Past Employment:

Applicant worked for Ticketmaster/Live Nation as a Senior Vice President of Product and Digital from 2002 to 2010 and EVP of Ecommerce from 2010 to 2014. In 2014 he became the CEO of Betfair US. He left in 2018 going to FanDuel Group as President and COO until 2020. From 2020 to 2023 he was the CEO of FOXBet for Flutter Entertainment Plc. From 2023 to 2024 he was on gardening leave with FanDuel Group, Inc.

Concerns: None

Recommendations: As a result of this background investigation, it is Recommended that Samuel Levin be approved as a Key Licensee for his position with GeoComply.



SOUTH DAKOTA COMMISSION ON GAMING
120 Industrial Drive, Suite 1 • Spearfish, SD 57783
(605) 578-3074 • dor.sd.gov/gaming

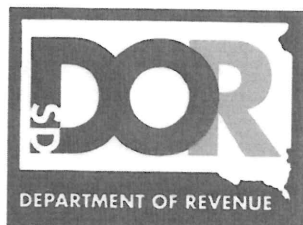
MEMORANDUM

DATE: 11/06/2025
TO: South Dakota Commission on Gaming
FROM: Brandon Snyder
SUBJECT: Jelena Vidakovic
LIC. #: 14901-25-KY

Applicant currently works for Hospitality Management at the Deadwood Gulch Resort as the Marketing Manager. She has had a support gaming license since July 2025 with no derogatory action on her license. She is applying for a key license for her current position. Applicant is on a H1B Visa program.

Concerns: None

Recommendation: Approval

**SOUTH DAKOTA COMMISSION ON GAMING**

120 Industrial Dr, Suite 1 • Spearfish, SD 57783
(605) 578-3074 • dor.sd.gov/gaming

MEMORANDUM

DATE: November 6th, 2025
TO: South Dakota Commission on Gaming
FROM: S/A Nick Allender
SUBJECT: Leon Lazarus / 14903-25-KY

Applicant Summary:

Applicant is the Gaming Manager at the Deadwood Gulch Resort. He is applying for his Key License due to his role at the casino.

Concerns:

None

Recommendations:

It is recommended that Leon Lazarous be **approved** for a South Dakota Key License as no derogatory information was discovered during this background investigation.



SOUTH DAKOTA COMMISSION ON GAMING

120 Industrial Dr, Suite 1 • Spearfish, SD 57783
(605) 578-3074 • dor.sd.gov/gaming

50

MEMORANDUM

DATE: 11/12/2025
TO: South Dakota Commission on Gaming
FROM: Jarle Randall
SUBJECT: Fabio Celadon
LIC. #: 14975-25-KY

The applicant has applied for a gaming license due to being the Chief Financial Officer for International Gaming Technology. The applicant is also Executive Vice President of Corporate Strategy & Development for IGT. The applicant has worked for IGT since April 2015.

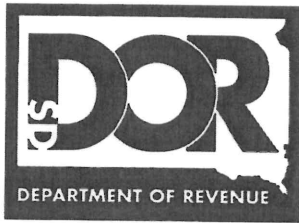
IGT is a provider of multiple aspects to the casino gaming industry. To Include slot machines, gaming profiles and more.

Past Employment:

Applicant previously worked for GTECH (Lottomatica Group) from January 2002 to April 2015. During this time, he served as CFO, VP of New Marketing Development, and SVP of Strategic Planning.

Concerns: None

Recommendation: Based off this background investigation it is recommended Fabio Celadon be approved as a Key Licensee.

**SOUTH DAKOTA COMMISSION ON GAMING**

120 Industrial Dr, Suite 1 • Spearfish, SD 57783
(605) 578-3074 • dor.sd.gov/gaming

MEMORANDUM

DATE: 11/13/2025
TO: South Dakota Commission on Gaming
FROM: Jarle Randall
SUBJECT: Thomas John Shankey
LIC. #: 14960-25-KY

The applicant is currently working at Cadillac Jack's Casino and has been since June of 2023. The applicant's current position is cashier. This is the applicant first job in the gaming industry. The applicant has no derogatory actions on his license.

Concerns: None

Recommendation: Approval

**SOUTH DAKOTA COMMISSION ON GAMING**

120 Industrial Drive Suite 1 • Spearfish, SD 57783
(605) 578-3074 • dor.sd.gov/gaming

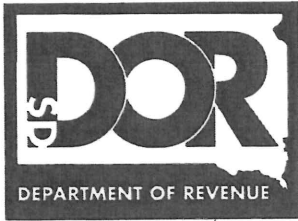
MEMORANDUM

DATE: 11/11/2025
TO: South Dakota Commission on Gaming
FROM: John Cargill
SUBJECT: Robin White
LIC. #: 14808-25-KY

The applicant recently retired from the Bureau of Indian Affairs as of 2025. She is seeking a key license because she wants to try the gaming industry.

Concerns: None

Recommendation: Approval

**SOUTH DAKOTA COMMISSION ON GAMING**

120 Industrial Drive Suite 1 • Spearfish, SD 57783
(605) 578-3074 • dor.sd.gov/gaming

MEMORANDUM

DATE: 11/12/2025
TO: South Dakota Commission on Gaming
FROM: John Cargill
SUBJECT: Matthew Ray Reif
LIC. #: 14843-25-KY

The applicant is a Cashier at The Landmark Hotel and Casino in Deadwood, SD. He is seeking a key license for his current position. Matthew has had a support license since 2021.

Concerns: Past Criminal record

Recommendation: Approval



SOUTH DAKOTA COMMISSION ON GAMING
120 Industrial Drive, Suite 1 • Spearfish, SD 57783
(605) 578-3074 • dor.sd.gov/gaming

MEMORANDUM

DATE: 11/20/2025
TO: South Dakota Commission on Gaming
FROM: Brandon Snyder
SUBJECT: Dalibor Zejak
LIC. #: 14900-25-KY

The applicant is currently the Director of Operations for Deadwood Gulch Resort. He has worked for the owners of the property since 2016. He was issued a gaming support license in June of 2025 and has had no derogatory action on his license.

Concerns: None

Recommendation: Approval

**SOUTH DAKOTA COMMISSION ON GAMING**

120 Industrial Dr, Suite 1 • Spearfish, SD 57783
(605) 578-3074 • dor.sd.gov/gaming

MEMORANDUM

DATE: 11/20/2025
TO: South Dakota Commission on Gaming
FROM: Jarle Randall
SUBJECT: Robert Walsh
LIC. #: 14723-KY

The applicant has applied for a gaming license due to being the chief Financial Officer and General Manager of Commercial Finance for Aristocrat Technologies. The applicant has worked for Aristocrat Technologies since January 2022.

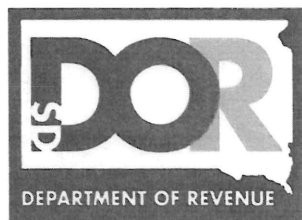
Aristocrat Technologies is a gaming technologies company handling manufacturing and distribution of gaming devices and technology worldwide.

Past Employment:

Before going to work for Aristocrat Technologies the applicant worked for The LEGO Group as a senior finance manager from January 2016 to January 2022. The applicant also worked for Proctor and Gamble as a finance analysts' manager from April 2006 to January 2016.

Concerns: None

Recommendation: Based off this background investigation it is recommended Robert Walsh be approved as a Key Licensee.

**SOUTH DAKOTA COMMISSION ON GAMING**

120 Industrial Dr, Suite 1 • Spearfish, SD 57783
(605) 578-3074 • dor.sd.gov/gaming

MEMORANDUM

DATE: November 24th, 2025
TO: South Dakota Commission on Gaming
FROM: S/A Nick Allender
SUBJECT: **David Ross / 14935-25-KY**

Applicant Summary:

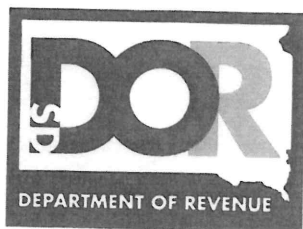
Applicant has had his Support License since 2020 with no derogatory writeups. He is applying for his Key License for his position at the Deadwood Mountain Grand Casino.

Concerns:

None

Recommendations:

It is recommended that David Ross be **approved** for a South Dakota Key License. No derogatory information was discovered during this background investigation.

**SOUTH DAKOTA COMMISSION ON GAMING**

120 Industrial Dr, Suite 1 • Spearfish, SD 57783
(605) 578-3074 • dor.sd.gov/gaming

MEMORANDUM

DATE: November 24th, 2025
TO: South Dakota Commission on Gaming
FROM: S/A Nick Allender
SUBJECT: Lee Farrell / 14928-25-KY

Applicant Summary:

Applicant has had his Support License since 2018 with no derogatory acts. He is applying for his Key License for position at Tin Lizzie's Gaming Resort.

Concerns:

None

Recommendations:

It is recommended that Lee Farrell be approved for a South Dakota Key License as no derogatory information was discovered during this background investigation.

**SOUTH DAKOTA COMMISSION ON GAMING**

120 Industrial Drive, Suite 1 • Spearfish, SD 57783

(605) 578-3074 • dor.sd.gov/gaming**MEMORANDUM**

DATE: November 24, 2025
TO: South Dakota Commission on Gaming
FROM: S/A Angela J. Wilkerson
SUBJECT: Joanna E. McGee

Joanna McGee is currently employed at The Lodge at Deadwood. She received a Support license with the South Dakota Commission on Gaming (SDCG) in October of 2013, and began working in the Player's Club at The Lodge in January of 2014. McGee is now seeking a Key license to better assist her employer.

McGee has had no disciplinary actions since receiving a license with the SDCG. She has never been licensed in any other gaming jurisdictions.

Recommendation: Upon completion of this background investigation, it is recommended that Joanna E. McGee be **approved** for a Key license with the SDCG.

**SOUTH DAKOTA COMMISSION ON GAMING**

120 Industrial Drive, Suite 1 • Spearfish, SD 57783

(605) 578-3074 • dor.sd.gov/gaming**MEMORANDUM**

DATE: November 24, 2025
TO: South Dakota Commission on Gaming
FROM: S/A Angela J. Wilkerson
SUBJECT: Cory W. McGee

Cory McGee currently holds a Support license with the South Dakota Commission on Gaming (SDCG). He received a license in July of 2014, and worked in Deadwood until 2018. He is applying for a Key license because he is considering returning to work in Deadwood with the ability to assist a future employer in a greater capacity.

McGee has had no disciplinary actions since receiving a license with the SDCG. He has never been licensed in any other gaming jurisdictions.

Recommendation: Upon completion of this background investigation, it is recommended that Cory W. McGee be **approved** for a Key license with the SDCG.

**SOUTH DAKOTA COMMISSION ON GAMING**

120 Industrial Dr, Suite 1• Spearfish, SD 57783
(605) 578-3074 • dor.sd.gov/gaming

MEMORANDUM

DATE: 11/25/2025
TO: South Dakota Commission on Gaming
FROM: Jarle Randall
SUBJECT: Steven Kopjo
LIC. #: 14894-KY

The applicant has applied for a gaming license due to being Chief Financial Officer, treasure, and secretary for Galaxy Gaming, Inc.

Galaxy Gaming develops, manufactures, and distributes innovative proprietary casino table games, state-of-the-art electronic wagering platforms, and enhanced bonusing systems to land-based, riverboat, cruise ships, and online casinos worldwide.

Past Employment:

The applicant was previously the vice president of finance for Everi Holdings, Inc from May 2021 to May 2024. His employment before that includes director of investor relations and director of SEC reporting for PlayAGS from July 2015 to September 2020, Senior manager of financial reporting for SHFL Entertainment from July 2012 to December 2013, Senior Auditor for Johnson Jacob Wilcox from January 2010 to July 2012, and Senior Auditor for Ernst & Young LLP from July 2007 to November 2009.

Concerns: None

Recommendation: Based off this background investigation it is recommended Steven Kopjo be approved as a Key Licensee.



SOUTH DAKOTA COMMISSION ON GAMING

120 Industrial Dr, Suite 1• Spearfish, SD 57783
(605) 578-3074 • dor.sd.gov/gaming

MEMORANDUM

DATE: 11/25/2025
TO: South Dakota Commission on Gaming
FROM: Jarle Randall
SUBJECT: Mark Lipparelli
LIC. #: 14895-KY

The applicant has applied for a gaming license due to being a director and Chairman of the board for Galaxy Gaming, Inc.

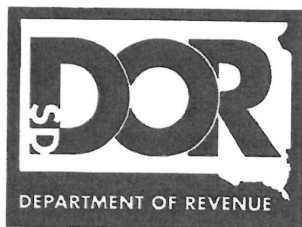
Galaxy Gaming develops, manufactures, and distributes innovative proprietary casino table games, state-of-the-art electronic wagering platforms, and enhanced bonusing systems to land-based, riverboat, cruise ships, and online casinos worldwide.

Past Employment:

The applicant is a managing member and CEO of SBOpco (dba Superbook) since January 2021. From December 2014 to November 2016 the applicant was a Nevada State Senator. From January 2009 to October 2012 the applicant was a chairman/member of the Nevada Gaming Control Board. From February 2003 to April 2007 the applicant was an executive vice president of Bally Technologies. From May 2001 to February 2003, he was the president of Shuffle Master, Inc. From January 2000 to May 2001, he was chief financial officer for Camco/Koomba. From March 1998 to January 2000, he was senior Vice president for Bally Technologies. From September 1993 to March 1998, he was vice president of Casino Data Systems.

Concerns: None

Recommendation: Based off this background investigation it is recommended Mark Lipparelli be approved as a Key Licensee.

**SOUTH DAKOTA COMMISSION ON GAMING**

120 Industrial Dr, Suite 1 • Spearfish, SD 57783
(605) 578-3074 • dor.sd.gov/gaming

MEMORANDUM

DATE: 11/26/2025
TO: South Dakota Commission on Gaming
FROM: Jarle Randall
SUBJECT: April Kaye Gustafson
LIC. #: 14953-25-KY

The applicant and her husband owned First Gold Inc, with her husband running the business. Since the death of her husband the applicant has applied for a gaming license as she is now co-owner of First Gold Inc. along with her stepson.

Concerns: None

Recommendation: Approval

**SOUTH DAKOTA COMMISSION ON GAMING**

120 Industrial Dr, Suite 1 • Spearfish, SD 57783
(605) 578-3074 • dor.sd.gov/gaming

MEMORANDUM

DATE: 11/26/2025
TO: South Dakota Commission on Gaming
FROM: Jarle Randall
SUBJECT: Cheryl Kondra
LIC. #: 14893-KY

The applicant has applied for a gaming license due to being an independent board member for Galaxy Gaming, Inc.

Galaxy Gaming develops, manufactures, and distributes innovative proprietary casino table games, state-of-the-art electronic wagering platforms, and enhanced bonusing systems to land-based, riverboat, cruise ships, and online casinos worldwide.

Past Employment:

The applicant previously worked at Kafoury Armstrong and Company as a staff auditor from June 1995 to September 1997, Caesars Entertainment in various rolls in the accounting division from August 1997 to October 2014, Pinnacle Entertainment Inc from October 2014 to October 2018 as vice president of internal auditing, Resorts World as vice president of internal audit from July 2019 to June 2020. She then went to her current location with Tractor Supply Co. as vice president of internal audit.

Concerns: None

Recommendation: Based off this background investigation it is recommended Cheryl Kondra be approved as a Key Licensee.

**SOUTH DAKOTA COMMISSION ON GAMING**

120 Industrial Dr, Suite 1 • Spearfish, SD 57783
(605) 578-3074 • dor.sd.gov/gaming

MEMORANDUM

DATE: 11/26/2025
TO: South Dakota Commission on Gaming
FROM: Jarle Randall
SUBJECT: Matthew Reback
LIC. #: 14896-KY

The applicant has applied for a gaming license due to being a president/ chief executive officer for Galaxy Gaming, Inc.

Galaxy Gaming develops, manufactures, and distributes innovative proprietary casino table games, state-of-the-art electronic wagering platforms, and enhanced bonusing systems to land-based, riverboat, cruise ships, and online casinos worldwide.

Past Employment:

The applicant previously worked at Monarch Promotions as National account executive from January 2004 to August 2005, Caesars Entertainment as senior director, from August 2005 to November 2008, STL Apparel as president from November 2008 to August 2009, Station Casinos as vice president and assistant general manager from August 2009 to November 2011, Pavlov Agency as senior account director from November 2011 to November 2012, Konami Gaming as vice president of marketing from November 2012 to October 2016, and AGS LLC as executive vice president from October 2016 to February 2022. In February 2022 he became the owner and ran Bravery Gaming LLC. Until July 2024 when he sold Bravery Gaming LLC to Galaxy Gaming and became the president/chief executive officer of Galaxy Gaming.

Concerns: None

Recommendation: Based off this background investigation it is recommended Matthew Reback be approved as a Key Licensee.

**SOUTH DAKOTA COMMISSION ON GAMING**

120 Industrial Dr, Suite 1 • Spearfish, SD 57783
(605) 578-3074 • dor.sd.gov/gaming

MEMORANDUM

DATE: 11/26/2025
TO: South Dakota Commission on Gaming
FROM: Jarle Randall
SUBJECT: Meredith Brill
LIC. #: 14892-KY

The applicant has applied for a gaming license due to being a independent board director for Galaxy Gaming, Inc.

Galaxy Gaming develops, manufactures, and distributes innovative proprietary casino table games, state-of-the-art electronic wagering platforms, and enhanced bonusing systems to land-based, riverboat, cruise ships, and online casinos worldwide.

Past Employment:

The applicant previously worked at Bereskin & Parr Law Firm as an associate Lawyer from January 2002 to June 2005. She was on maternity leave from June 2005 to August 2006 then went back to work at Bereskin & Parr from August 2006 to February 2008. From august 2003 to present the applicant has worked part time at Yoav Brill MPC as an office manager.

Concerns: None

Recommendation: Based off this background investigation it is recommended Meredith Brill be approved as a Key Licensee.



SOUTH DAKOTA COMMISSION ON GAMING

120 Industrial Dr, Suite 1 • Spearfish, SD 57783
(605) 578-3074 • dor.sd.gov/gaming

MEMORANDUM

DATE: 11/26/2025
TO: South Dakota Commission on Gaming
FROM: Jarle Randall
SUBJECT: Bryan Waters
LIC. #: 14897-KY

The applicant has applied for a gaming license due to being an independent board member for Galaxy Gaming, Inc.

Galaxy Gaming develops, manufactures, and distributes innovative proprietary casino table games, state-of-the-art electronic wagering platforms, and enhanced bonusing systems to land-based, riverboat, cruise ships, and online casinos worldwide.

Past Employment:

The applicant's previous employment includes, 1/2005 to 6/2006 CEO of Ztrading Industries, 9/2006 to 11/2009 president/CEO of Pacific National Bank, 3/2010 to 11/2011 CEO of B-Line LLC, 4/2013 to 7/2013 CEO of Cascade Settlement Service, 9/2013 to 5/2015 CEO of CBV Collection Services, 05/2015 to 06/2016 CEO Dollar financial Group North America, 06/2016 to 01/2018 president/CEO for Genisus Financial Group, 08/2018 to 06/2019 CEO for Financial Technology Holdings, 06/2019 to 06/2021 CEO of Microf, 1/2023 to 6/2023 Interim CEO of Luminator Technology Group, currently owner and principal sole of Bryan Waters Consulting.

Concerns: None

Recommendation: Based off this background investigation it is recommended Bryan Waters be approved as a Key Licensee.



SOUTH DAKOTA COMMISSION ON GAMING
120 Industrial Drive, Suite 1 • Spearfish, SD 57783
(605) 578-3074 • dor.sd.gov/gaming

MEMORANDUM

DATE: 11/20/2025
TO: South Dakota Commission on Gaming
FROM: Jarle Randall
SUBJECT: Galaxy Gaming, Inc
LICENSE: 14874-AE

Galaxy Gaming, Inc is a developer of intelligent property. They develop and produce progressive software for table games and GOS systems. Galaxy Gaming, Inc is a table games-based company.

The company's product portfolio includes table felts, progressive games switches and connectors and gaming software.

They are looking to offer progressive table games systems to tribal casinos as well as to casinos in Deadwood.

Galaxy Gaming, Inc is licensed throughout North America.

Concerns: None

Recommendations: It is recommended that the applicant be approved for an Associated Equipment Manufacturer/Distributor License. Nothing derogatory was found in the applicant's background investigation that would prevent them from obtaining a SDCG license.

**South Dakota Commission on Gaming
Licensing
December 16, 2025 Commission Meeting**

68

2026 Key Renewals

Stephanie Adams	Danette Eggleston	Corey Heintz
Caleb Arceneaux	Chad Eid	Lorrie Henderson
William Ashton	Grace Ellenbecker	CJ Hester
Amanda Aspen	Chawn Elliott	Linda Hochstetler
Tim Atyeo	Ken Elliott	Janet Holzer
Don Atyia	Cliff Etherington	Brenda Hopfinger
Beverly Bachand	Nancy Field	Terry Houk
Karen Ballert	Lynda Fierbach	Chris Jackson
Wesley Barnhouse	Rodney Fischer	Michelle Jacobs
Foster Bartholow, III	Cage Fish	Lia Jagow
Bradford Baucom	Thomas Frank	Dan Johnson
Mary Bauduin	Steve Frankman	Sherri Johnson
Lynae Benham	Michael Freeman	Edward Jones
Jeannie Bennett	Phyllis Freeman	Genny Jones
Mark Bidwell	Marcus Gallegos	John Juso
Bill Blakeley	Tallea Gallegos	Sandra Kane
Casey Borsch	Germaine Garnier	Krystal Keller
Judi Braut	Joe Gasper	Ken Kermu
Timothy Brennan	Daniel George	Jesse Kille
Jacob Britton	Lane Gemar	Jason Kimler
Jason Brott	Kenneth Gienger	Brian Kindsfater
Danny Burr	Lynell Gienger	Daren Kirk
David Buskirk	Jeff Girard	Donald Kleinheksel
Sally Clevenger	Gregory Glodt	Kathie Klinckman
Dylan Cole	Heather Gorden	Richard Knief
Allen Conradsen	Bridget Gostola	David Knight
Philip Coon	Diana Graham	Roxanne Knight
Tracy Cooper	Ashley Griffith	Heidi Komes
Craig Cottrell	William Griffith	Stuart Kopp
Craig Crowell	Neil Hague	Jolene Krajnik
Marion Culberson	Vickie Hague	Edward Kramp
Elena Dagit	Patti Hall	Dale Lange
Dakam Mohamand Dakam	Adam Halter	Gene Lee
Roxanne Daum	Joni Hamann	Randy Lepthien
Susan Day	Broc Hanson	David Linder
Raye Ann DeLong	David Hansen	Barry Lloyd
Shareen DeMars	Bruce Harmon	Michael Lorge
Melody Dennis	Michelle Harmon	Bryan Loudon
William DeWolf	Tammy Harris	Neisha Luckman
Leslie Duddy-Lang	Cody Hartl	William Lund
Zack Edstrom	Preston Haynes	Jessica Lundgren

Clinton Lurz
Regina Luze
Sean Lyons
Greta Mandel
Brandi Martin
Gwen Martin
Seth Martens
Brandon Maser
Pam Massa
Jacqueline Mattingley
Destiny Maynard
Michael Maynard
Char Maynard
Kent McLaughlin
Patrick McDermott
Michael McKee
Felix Mehia
Brandon Mercer
Pamela Merrell
Sandra Metzger (Bear)
Christine Mikla
Sarah Milek
Jeff Millard
Amie Miller
Angela Miller
Laurie Mitcheltree
Nicolas Moffett
Kim Morris
Luby Muir
Tarah Myran
Marty Nelson
Randy Nelson
Gary Nelson
Chase Newland
Shari Neyhart

Joseph Noeller
Tyler Nold
Deborah O'Bryan
Erik Olsby
Ken Owens
Mikel Pleski-Reed
David Perfett
Lawrence Peterson
Nikki Pontius
Weston Pleinis
Dawn Quaschnick
Isaac Rieb
Robert Ringling
Ann Roberts
Patrick Roberts
Joseph Robinson
Scott Rogers
Adam Rogge
Amanda Roth
Carin Royer
Wayne Ruffner
David Ruth
Daniel Ryan
John Rystrom
Steven Schaeffer
Connie Schlepp
Eddie Schmeltz
Robert Schmitt, Jr.
Kady Schmitz
David Schneiter
Rick Schoenthal
David Scott
Jonathan Scroggins
Jack Sears
Luci Seid

Rick Sexton
Kendra Shoup
Tanner Shoup
Tony Seiber
Britton Siemonsma
James Simmons
James Skalsky
Gordon Smith
Cleo Snow
Theresa Spaid
Sherry Spicer
Clarence Sprague
Bruce Stairs
Trista Stees
John Strauss
Jason Sumners
Roy Sundstrom
Shelly Swanson
Lark Taylor
Bethany Wallace
Chuck Wallin
Terri Ward
Carrie Werlinger
Cathy Wlndau
Lori Van Winsen
Troy Winslow
Connie Weis
Marian Wescott-Toth
Andrea Weyer
Patty Whitt
Bob Wilson
Walter Winder
Ken Wolfe
Rosemary Wylie
Lori Zimmerman

2026 Key Renewals

Jeffrey Lamont	Mark Komorowski
Kraig Schlacht	Mark Nocco
Donnie Patton	Philip Bowden
David Bradsky	Kent Bowden
Sandra Bradsky	Michael Carpenter
Paul Bradsky	Paul Cernuto
Richard Bradsky	Stanley Kotovo
Thomas Bradsky	Jonathan Friedberg
Walter Bradsky, Jr.	Graeme Campbell
Robert Nelson	Daniel Gladstone
Don Nelson	Mark Ludski
Michael Gustafson, II	Heather Scheibenstock
Terry Schmidt	Johann Graf
Jared Miller	Johannes Gratzl
Eldon Swingler	Ryszard Presch
Ryan Karst	Brigit Wimmer
Luann LaLonde	Dominik Winau
Lori Keehn-Moore	Nicholas Akiona
Kevin Johnson	David Lopez
Mike Trucano	Andrew Burke
Ron Peterson	James Riley
Chuck Mauszycki	Kevin Whalen
Kyle Scholten	Neil Chatfield
Gregory Schjodt	Kathleen Conlon
Thomas Morris	Trevor Croker
David Sweet	Philippe Etienne
Tom Biegler, Jr.	Patrick Ramsey
Frank Gould	Sylvia Summners Couder
Jon Lincoln	Arlene Tansey
Gerard Keating	Takatomo Imai
Alec Keating	Yoshihiro Iuchi
Paul Mendlik	Yojiro Kamihigashi
Tracy Chvala	John Connelly, IV
Thomas Chvala	Matthew R. Wilson
Janet Keating	David Quick
Angel Dobitz	Jordon Kruse
Steven Slowey	Antonia Korsanos
Stephen Slowey	Siobhan Lane
Tim Rutjes	Hamish McLennan
Tim Conrad	Stephen Morro
Trinity Conrad	Kneeland Youngblood
Marc Oswald	James O'Dell

Virginia Shanks
Timothy Throsby
Matthew C. Wilson
Adam Greenblatt
Pierre Bouchut
Stella David
Virginia McDowell
David Satz
Robert Wood
Barry Diller
Gary Fritz
William Hornbuckle, IV
Joseph Levin
Mark Labay
Richard Stone
Wayne Morris
Brandon Moore
Desiree Burke
Andrew Cardno
Simon Burgess
Lee Harstad
Steven Stone
Peter Carlino
Rose McKinney-James
Keith Meister
Paul Salem
Janet Swartz
Daniel Taylor
Elaine Hodgson
Daniel Schrementi
Richard Ditton
Matthew Schuffert
Anna Sainsbury
David Briggs
Thomas Mertens
William Martinez
Richard Garza
Alton Schoppe
Randall Knust
Tiehui Qin
Rainer Seyer
Thomas Jingoli
Stephen Sutherland
Linyi Feng

Amanda Brown
Rick Sandler
Billy Lance, Jr.
Sally Denby
Satvinder Bhens
Randy Gilbert
Chad Hoen
James Allen
Kimihiro Hlgashio
Daniel Connors
Stefan Krenn
Haig Asenbauer
John Dominelli
Michael Dominelli
Harjinder Chana
Frank Chesky, III
Simon Zinger
Daniel Cohen
David Sambur
Enrico Drago
Nicholas Khin
Marc Masi
Jennifer Masi
Craig Toner
Russell Harper
Michael Costanzo
Hiroshi Matsumoto
Gil Rotem
Anne Tucker
Michael Marchetti
Oliver Chow
Jeffrey Hook
Chirag Jani
Dhaval Patel
Jaysukh Dobariya
Natasha Chand
Emme Leske
Rahul Welde
Mark Larson

Tim Karli
Ernest Matthews
William Stearns
Carsten Koerl
Eduard Blonk
Tristan Sjoeborg
Michael Knutsson
Phillip Lee
Benjamin Winston
Ryan Comstock
Li Lynn Mah



SOUTH DAKOTA COMMISSION ON GAMING

120 Industrial Drive, Suite 1 • Spearfish, SD 57783
(605) 578-3074 • dor.sd.gov/gaming

Resolution 12-25-04

Pursuant to Section 5 of the deposit in Lieu of Bond Agreement entered into on September 18, 2025, the South Dakota Commission on Gaming hereby authorizes and directs Doug Abraham and Mark Heltzel to release the funds on deposit with the First National Bank in Fort Pierre, SD, to the Verendrye Benevolent Association upon the final audit verifying that all outstanding liabilities have been satisfied.

This action was taken by the South Dakota Commission on Gaming on December 16th 2025, at its quarterly business meeting, which took place at 102 Sherman Street in the City of Deadwood, SD.

Harry Christianson
Chairman

VERENDRYE BENEVOLENT ASSOCIATION
PO BOX 426
FORT PIERRE, SD 57532

November 10th, 2025

SD Commission on Gaming
120 Industrial Drive, Suite 1
Spearfish, SD 57783

Greetings,

The Verendrye Benevolent Association (VBA) would like to thank the SDCG and Executive Secretary Heltzel for working cooperatively with our Association to once again provide a successful weekend of live horse racing action at the Stanley County Fairgrounds in Fort Pierre, SD. As we now turn our focus to 2026, we do so with cautious optimism as we fully understand the diminished amount of funding available for request. The VBA kindly asks that you consider our 2026 Live Racing Application with the understanding that in all probability, we will only offer one day of live racing action on October 3rd, 2026 with October 4th, 2026 becoming an alternative date due to postponement if needed. The VBA wishes to have both requested days taken into consideration and possibly approved as we will make our final decision before the June meeting. We continue to work with the SD Horsemen's Association to find alternative solutions to overcome funding challenges that our in state racing industry faces. The VBA will take all factors and input into account before submitting the 2026 Funding Request in June as we fully anticipate the need to commit approximately \$75,000.00 in funding from our association to support one day of live horse racing. We thoughtfully request your understanding and consideration in these matters.

Sincerely,



Shane Kramme
VBA General Manager
VBA Vice President

STATE OF SOUTH DAKOTA

APPLICATION FOR LICENSE FOR HORSE RACING MEETING

APPLICATION is hereby made to the South Dakota Commission on Gaming by Verendrye Benevolent Association, a racing association, for a license to hold a racing meeting on its course at Stanley County Fairgrounds, in the county of Stanley, in the State of South Dakota, commencing on the 3rd day of October, 2026, and ending on the 4th day of October, 2026, for a total of 2 racing days, scheduled as follows:

Given the lack of available funding the VBA proposes to hold 6-8 races on Saturday, Oct. 3rd. Sunday, Oct. 4th will be utilized as an alternative date if needed. Entry day is Tuesday, Nov. 30th
subject to the provisions of the laws of the State of South Dakota and the rules

and regulations adopted, at any time, by the South Dakota Commission on Gaming.

Request is also made to run the following number of races per day:

6-8 races.

Post time for the first race each day will be 1:00 P.M. CST

With the following purse distribution:

Under \$900: First _____% Second _____% Third _____% Fourth _____%
No purse
under Fifth _____% Sixth _____% Seventh _____% Eighth _____%
\$900.00

\$901 - \$3,000: First 49 % Second 20 % Third 10 % Fourth 7 %

Fifth 5 % Sixth 4 % Seventh 3 % Eighth 2 %

\$3,001 - Up: First 49 % Second 20 % Third 10 % Fourth 7 %

Fifth 5 % Sixth 4 % Seventh 3 % Eighth 2 %

ANY OTHER PURSE DISTRIBUTION USED ATTACH A SCHEDULE SHOWING PLACES AND PERCENTAGES OR AMOUNTS TO BE PAID OUT.

Special forms of betting request (other than win-place-show and daily double):

Quinella, Exacta & Trifecta

The mailing address of the association or corporation is:

PO Box 426

Fort Pierre, SD 57532

Minimum purses to be paid by the Association are as follows:

	Quarter Horse	Thoroughbred	Mixed
Overnight Races	<u>1-2</u>	<u>1-2</u>	<u>-</u>
Allowance Races	<u>1-2</u>	<u>1-2</u>	<u>-</u>
Futurity & Derby Trials	<u>0</u>	<u>0</u>	<u>-</u>
Handicap Races	<u>0</u>	<u>0</u>	<u>-</u>
Stake Races	<u>1-2</u>	<u>1-2</u>	<u>-</u>
Stakes Consolation Races	<u>0</u>	<u>0</u>	<u>-</u>
Maiden Races	<u>1-2</u>	<u>1-2</u>	<u>-</u>
Claiming Races	<u>1-2</u>	<u>1-2</u>	<u>-</u>

Attach hereto as Exhibits A, B, C, D, E, F and G

- A. A complete list of racing officials
- B. A list of the officers and directors of the association or corporation
- C. A statement of revenue generated during the most recently concluded season under the provisions of SDCL 42-7-78.1 and a statement of expenditures made for capital improvements or other purposes under the provisions of SDCL 42-7-78.1 during said season.
- D. Copies of all nominating forms for all stakes races to be run at the track including nominating forms issued by other organizations.
- E. A copy of the stall application.
- F. A complete list of purse money and South Dakota Bred point money paid to each owner who raced at your track in 2025
- G. A statement of the assets and liabilities of the association or corporation.

I, Shane Kramme, declare and affirm under the penalties of perjury that this Application, and any statements, attachments, supporting schedules and documents have been examined by me, and to the best of my knowledge and belief, are in all things true and correct. I understand that any person who signs such a statement knowing the same to be false or untrue, in whole or in part, shall be guilty of perjury.

Shane Kramme
GENERAL MANAGER

Subscribed and sworn to before me this 13th day of November, 2025

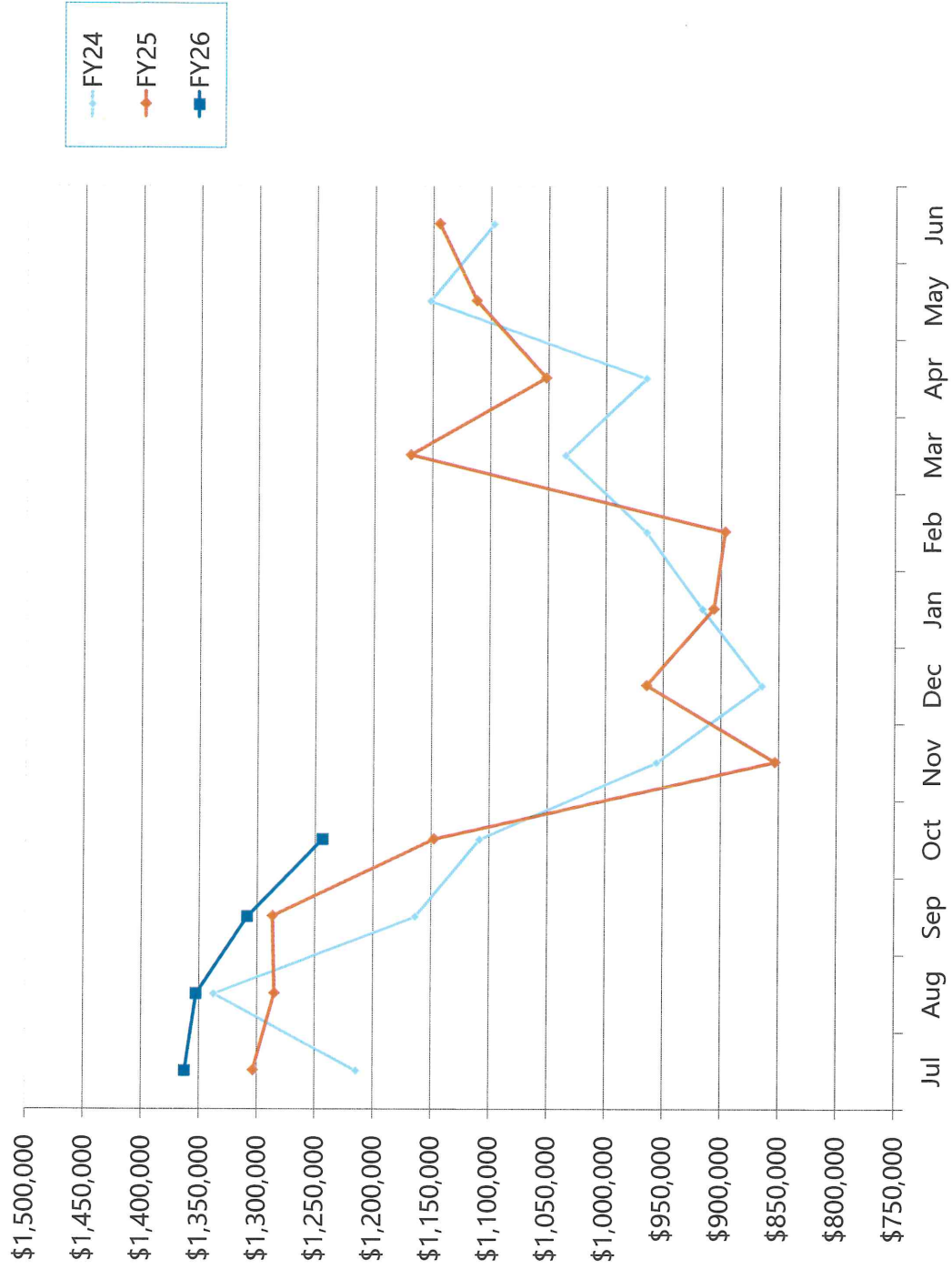
[Signature]
Notary Public

(SEAL)

Notary Print Name: Janelle R. Allmond

My Commission Expires: 11/13/28

SOUTH DAKOTA COMMISSION ON GAMING
GAMING TAX COLLECTED BY MONTH
FY'S 2024 2025 2026



Possible 2026 quarterly business meeting dates
for the Commission on Gaming

March 17th

June 23rd

September 15th

December 15th